

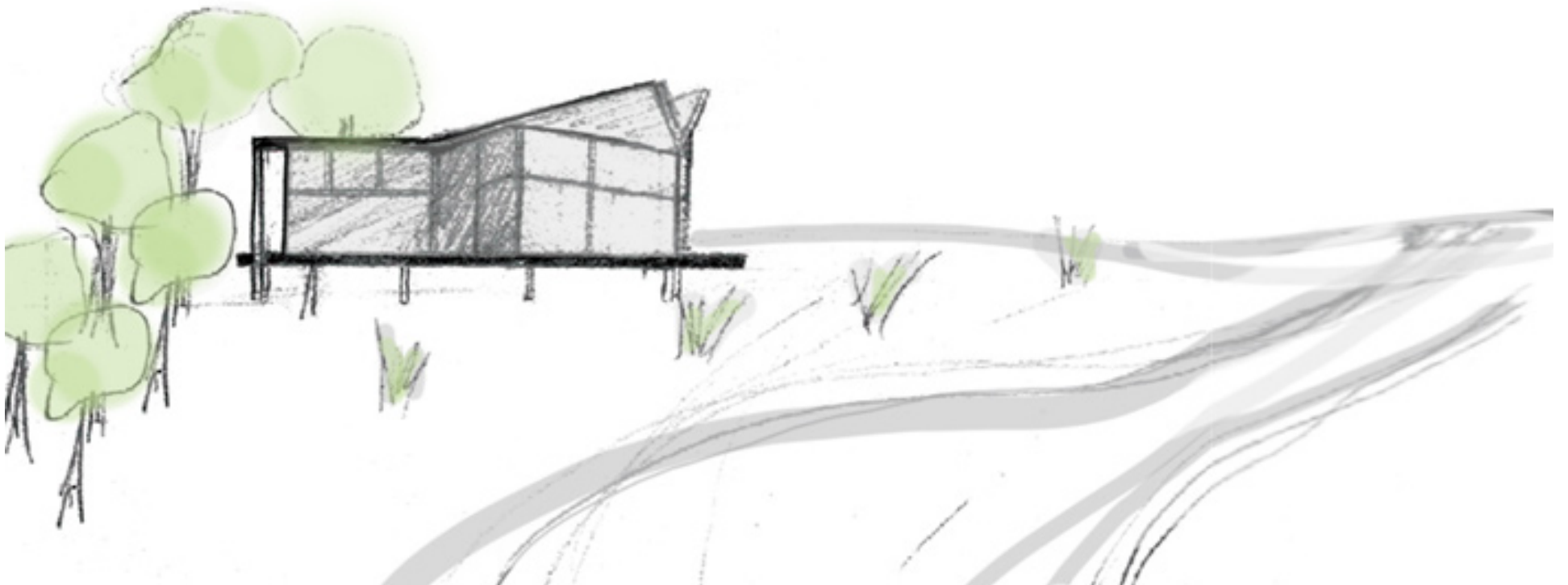
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4.500 Introduction to Design Computing
Fall 2008

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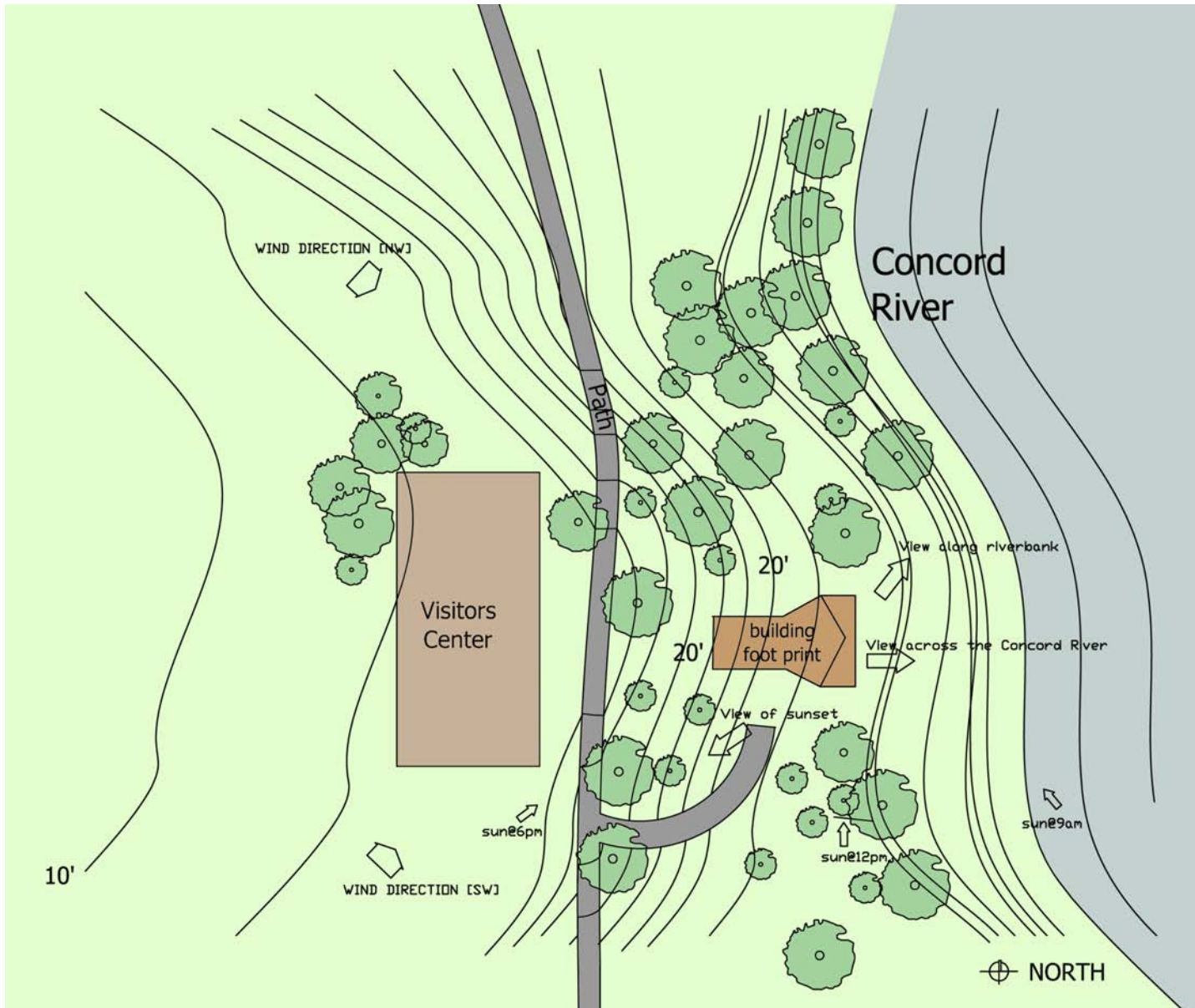
a concord cabin getaway

- + raised **platform** [marshy terrain]
- + **Sun**room [bay window-esque]
- + bedroom [**privacy**]
- + **slanted** roof to defer runoff
- + outdoor deck / **patio** [summer]



site plan

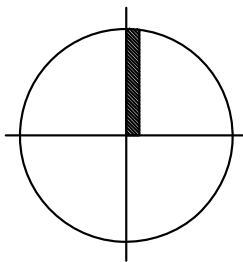
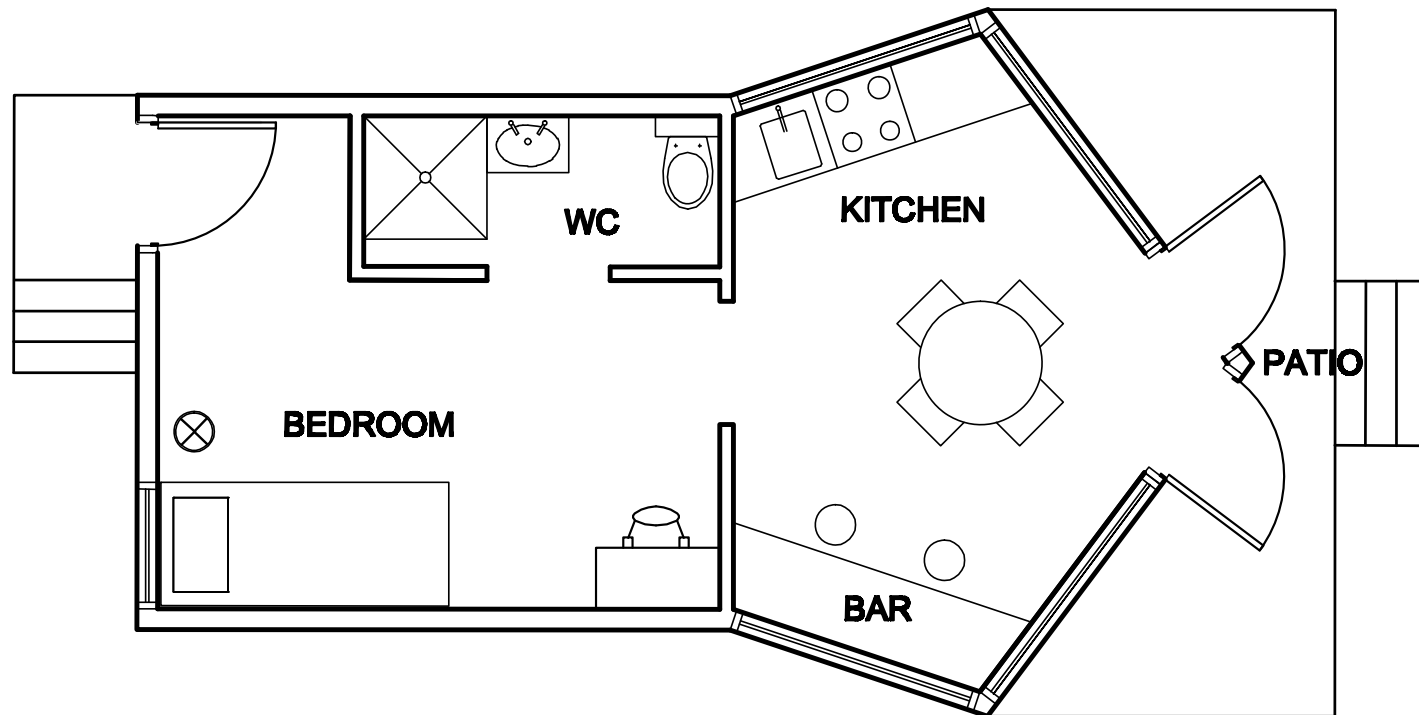
orientation: public | woods | **place** | river

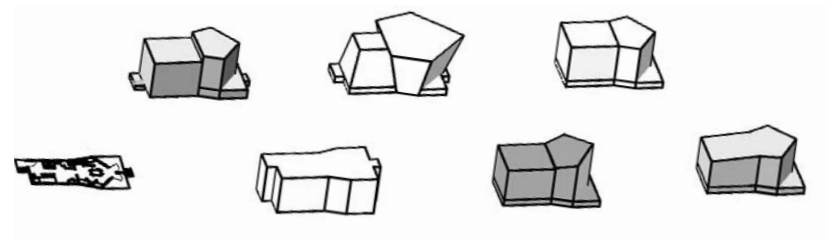


the ideal escape for the young, down-to-earth, aspiring writer who yearns to steal away from the drags of urban existence and bathe in the anonymity of the new england woods

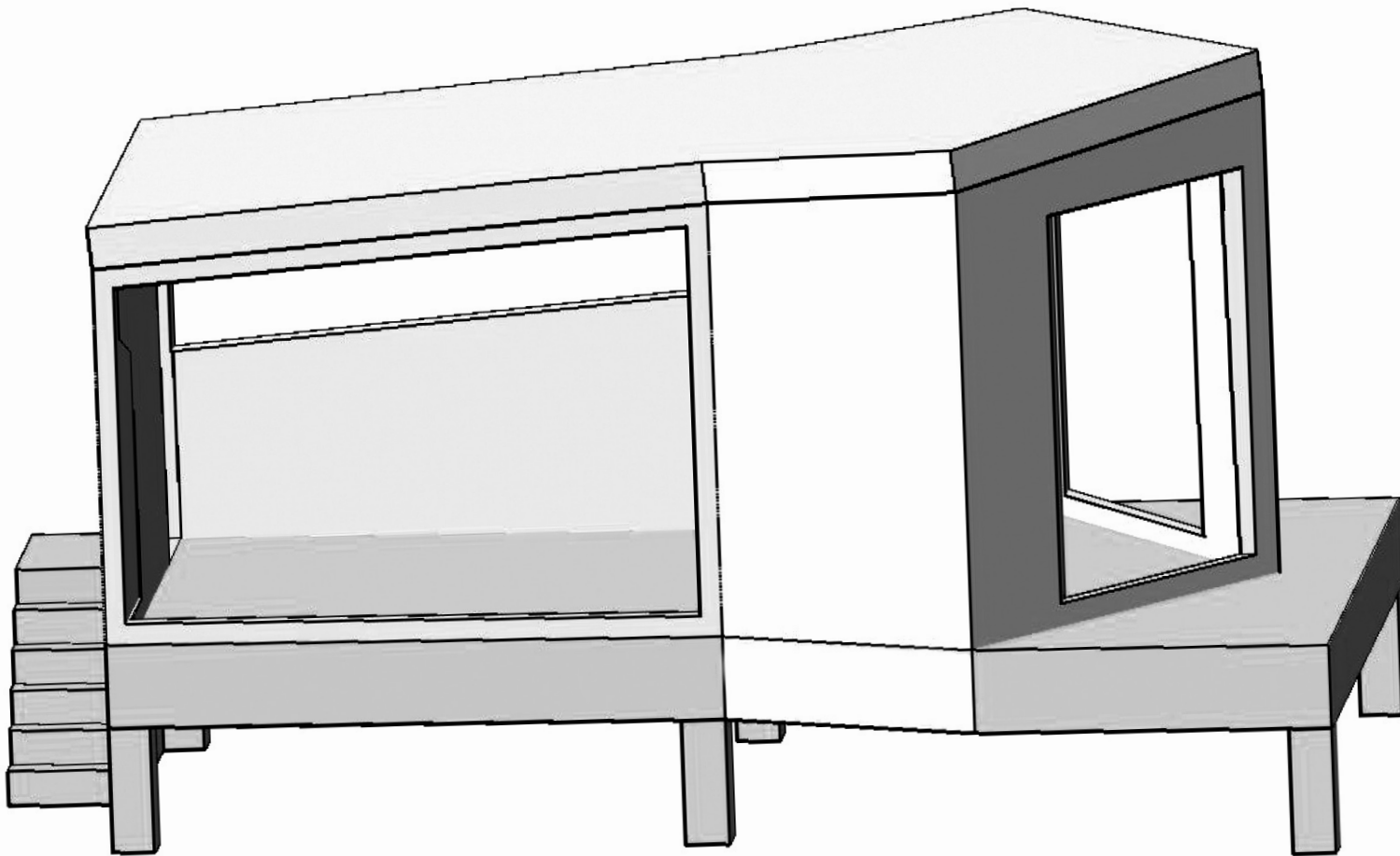
floor plan

spatial layout: entry | bedroom | sunroom | patio

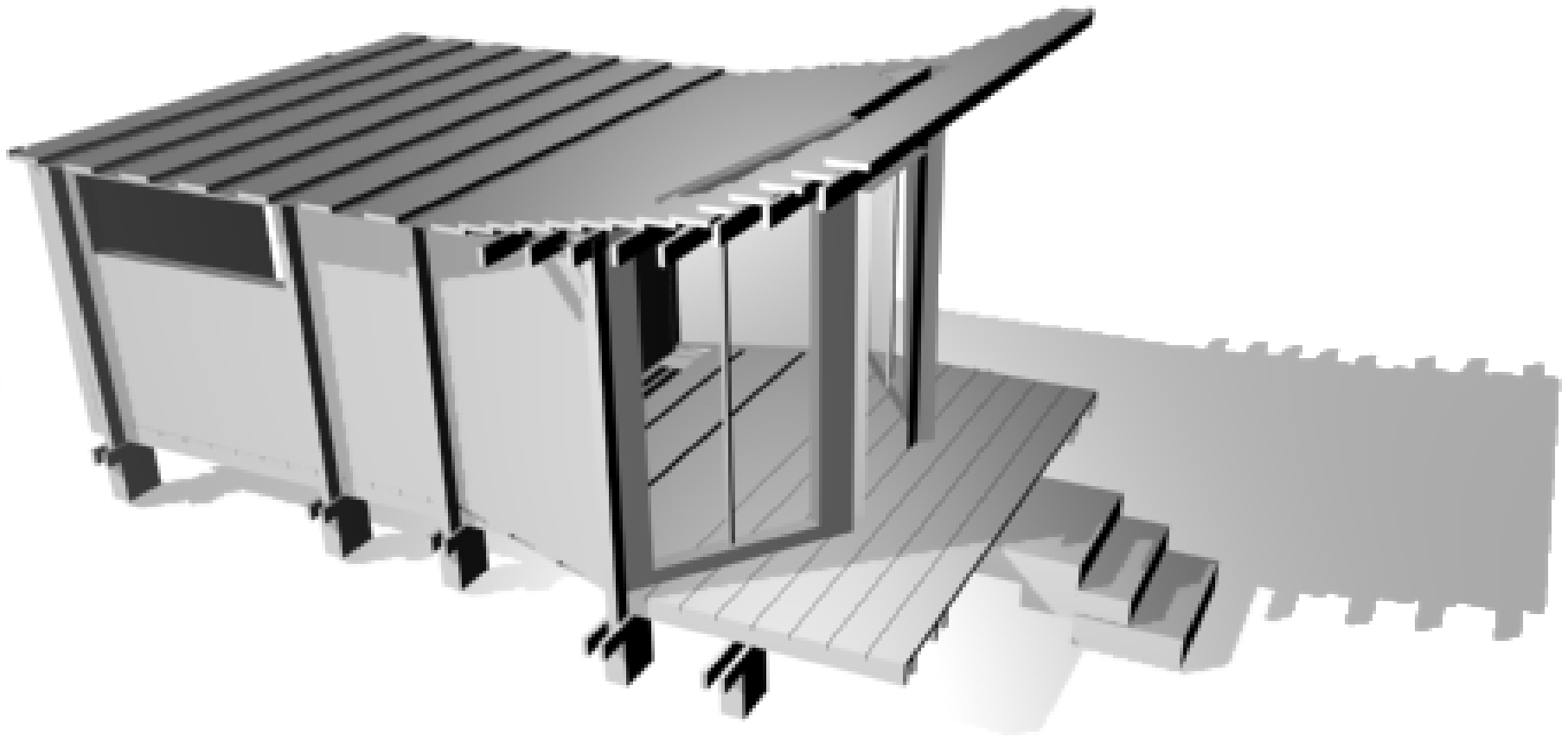


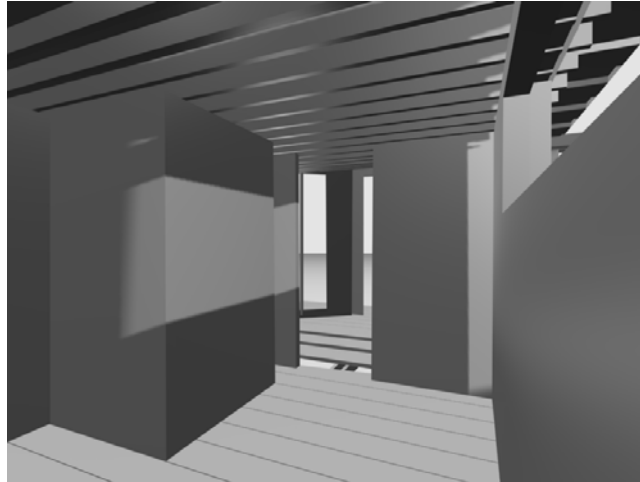
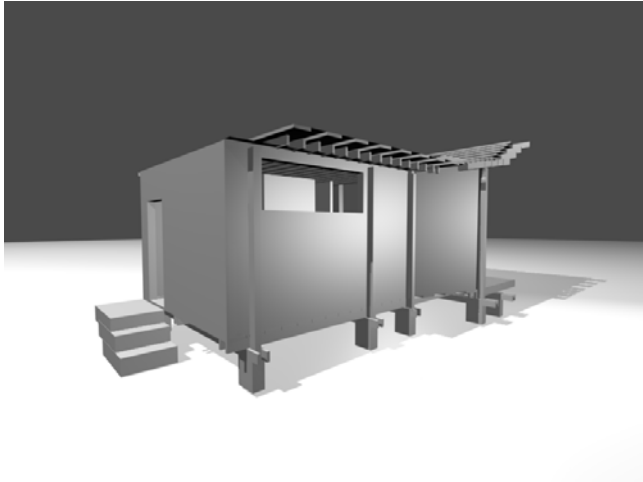


shape models



axonometric rendering





perspectives

entry interior
front rear

