•Importance of Features

•Mathematical Notation & Background

- •Fourier Transform
- •Windowed Fourier Transform
- •Wavelets

•Feature Anecdote

•Literature & Homework

General Remarks



"The choice of features is more important than the choice of the classifier." Traffic sign recognition Color, shape (Hough transform)

Texture Recognition DFT, WT

Action Recognition Motion-based features Is the choice of features really more important than the choice of the classifier?

We know that a fly uses optical flow features for navigation.

Still, technical systems using optical flow for navigation are (far) behind capabilities of a fly. Fourier Transform(FT), Windowed FT (WFT) and Wavelet Transform (WT)

•used in many computer vision applications
•derivation from signal processing
•basic tools for engineers

Other features: color, motion features (optical flow), gradient features, SIFT (orientation histograms), affine invariant features, steerable filters (overcomplete wavelets),





Inner Product cont. ||f(t)|| > 0 for all $f \in \mathcal{H}, f \neq 0$ *Positivity:* $\langle f, g \rangle = \langle g, f \rangle$ *Hermiticity: Linearity:* $\langle f, cg + h \rangle = c \langle f, g \rangle + \langle f, h \rangle$ for $f, g, h \in \mathcal{H}, c \in \mathbb{C}$ Triangle & Schwarz inequality $||f+g|| \le ||f|| + ||g||, \quad |\langle f,g \rangle| \le ||f|| \, ||g|| \text{ for all } f,g \in \mathcal{H}$ $L^{2}(\mathbf{R})$ Function space, finite energy $\mathcal{H} \equiv \left\{ f : \mathbf{R} \to \mathbf{C}, \left\| f \right\|^2 \equiv \left\| f(t) \right\|^2 dt < \infty \right\}$

Basis of a Vector and Function Space

$$\{\mathbf{b}_{1},...,\mathbf{b}_{N}\} \text{ is a basis of } \mathbf{C}^{N} \text{ if } \forall \mathbf{u} \in \mathbf{C}^{N}$$

$$\mathbf{u} = \sum_{n=1}^{N} u_{n} \mathbf{b}_{n}, \quad \{u_{1},...,u_{N}\} \text{ is unique, } u_{n} = \langle \mathbf{b}^{n}, \mathbf{u} \rangle$$

$$\{f_{1},...,f_{N}\} \text{ is a basis of } \mathcal{H} \text{ if } \forall g \in \mathcal{H}$$

$$g(t) = \sum_{n=1}^{N} c_{n} f_{n}(t), \quad \{c_{n},...,c_{N}\} \text{ is unique, } c_{n} = \langle f^{n}(t),g(t) \rangle$$

$$g(t) = \int \tilde{g}(\omega) f_{\omega}(t) d\omega, \quad \tilde{g}(\omega) \text{ is unique, } \tilde{g}(\omega) = \langle f^{\omega}(t),g(t) \rangle$$
Orthonormal Basis

$$\langle f_{\omega}, f_{\omega'} \rangle = \begin{cases} 0 & \omega \neq \omega' \\ 1 & \omega = \omega' \end{cases} f^{\omega} = f_{\omega} \quad \tilde{g}(\omega) = \langle f_{\omega}, g \rangle$$



Fourier Series—Examples





Another look at the inverse Fourier transform

$$f(t) = \int_{-\infty}^{\infty} \left[\int_{-\infty}^{\infty} f(t') e^{-j2\pi\omega t'} dt' \right] e^{j2\pi\omega t} d\omega$$
$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(t') e^{-j2\pi\omega(t'-t)} d\omega dt' = \int_{-\infty}^{\infty} f(t') \delta(t-t') dt'$$

Fourier Transform—Properties







Fourier Transform—Examples



Fourier Transform—Sampling Theorem



Fourier Transform—Sampling Theorem

$$\hat{f}(\omega) = 0, \text{ for } |\omega| > \Omega, f(t) = \sum_{n = -\infty}^{\infty} \operatorname{sinc} (2\Omega t - n) f\left(\frac{n}{2\Omega}\right)$$
$$t_n = \frac{n}{2\Omega}, f(t) = \sum_{n = -\infty}^{\infty} \operatorname{sinc} (2\Omega (t - t_n)) f(t_n)$$

expand $\hat{f}(\omega)$ into a Fourier series:

$$\hat{f}(\omega) = \frac{1}{2\Omega} \sum c_n e^{-j2\pi\omega t_n}, c_n = \int_{-\Omega}^{\Omega} \hat{f}(\omega) e^{j2\pi\omega t_n} d\omega = \int_{-\infty}^{\infty} \hat{f}(\omega) e^{j2\pi\omega t_n} d\omega = f(t_n)$$

Inverse FT

$$f(t) = \int_{-\infty}^{\infty} \hat{f}(\omega) e^{j2\pi\omega t} d\omega = \int_{-\Omega}^{\Omega} \hat{f}(\omega) e^{j2\pi\omega t} d\omega$$
$$= \int_{-\Omega}^{\Omega} \frac{1}{2\Omega} \sum f(t_n) e^{j2\pi\omega(t-t_n)} d\omega = \sum f(t_n) \frac{1}{2\Omega} \int_{-\Omega}^{\Omega} e^{j2\pi\omega(t-t_n)} d\omega$$
$$= \sum_{n=-\infty}^{\infty} \operatorname{sinc} \left(2\Omega(t-t_n) \right) f(t_n) \text{ basis of bandlimited functions}$$





Discrete, periodic signal

$$c_{k} = \sum_{n=0}^{N-1} f(n) e^{\frac{-j2\pi kn}{N}}$$
$$f(n) = \frac{1}{N} \sum_{k=0}^{N-1} c_{k} e^{\frac{j2\pi kn}{N}}$$

Fourier Transform—Summary



Fourier Transform—Summary





$$W_{k} = -W_{k+N/2}$$

$$c_{k}^{e} = c_{k+N/2}^{e}$$

$$c_{k}^{o} = c_{k+N/2}^{o}$$

$$c_{k} = \sum_{n=0}^{N-1} f(n) e^{\frac{-j2\pi kn}{N}}$$

$$c_{k}^{e} = \sum_{n=0}^{N'-1} f(2n) e^{\frac{-j2\pi kn}{N'}}$$

$$c_{k}^{o} = \sum_{n=0}^{N'-1} f(2n+1) e^{\frac{-j2\pi kn}{N'}}$$

$$N' = N/2 \quad O(N^{2}/2)$$

$$c_{k} = c_{k}^{e} + W_{k}c_{k}^{o} \\ c_{k+N/2} = c_{k}^{e} - W_{k}c_{k}^{o} \\ \end{bmatrix} 0 \le k < N/2$$

Recursion:

$$\hat{c}_0 = \hat{c}_0^e + \hat{c}_0^o$$

$$\hat{c}_1 = \hat{c}_0^e - \hat{c}_0^o$$

Complexity: $M / 2 \operatorname{Id}(M)$ Multiplications $M \operatorname{Id}(M)$ Summations



Courtesy of Professors Tomaso Poggio and Sayan Mukherjee. Used with permission.

$$(k_{x},k_{y}) = \frac{1}{MN} \sum_{y=0}^{M-1} \sum_{x=0}^{N-1} f(x,y) e^{\frac{-j2\pi k_{x}x}{N}} e^{\frac{-j2\pi k_{y}y}{M}}$$
$$= \frac{1}{MN} \sum_{y=0}^{M-1} \left[\sum_{x=0}^{N-1} f(x,y) e^{\frac{-j2\pi k_{x}x}{N}} \right] e^{\frac{-j2\pi k_{y}y}{M}}$$

M 1-D DFT's rows

С

N 1-D DFT's columns

$$c(k_{x}, y) = \sum_{x=0}^{N-1} f(x, y) e^{\frac{-j2\pi k_{x}x}{N}}$$
$$c(k_{x}, k_{y}) = \sum_{x=0}^{M-1} c(k_{x}, y) e^{\frac{-j2\pi k_{y}y}{M}}$$

y=0

Pattern Recognition for Vision



















Windowed Fourier Transform—Time Frequency Symmetry

$$\tilde{f}(\omega,t) = \int_{-\infty}^{\infty} f(u)\overline{g}(u-t)e^{-j2\pi\omega u} du$$
substitute $g(u-t)e^{j2\pi\omega u}$ by $g_{\omega,t}(u)$
Parseval's Identity
$$\tilde{f}(\omega,t) = \int_{-\infty}^{\infty} \overline{g}_{\omega,t}(u)f(u)du = \langle g_{\omega,t}, f \rangle = \langle \hat{g}_{\omega,t}, \hat{f} \rangle$$

$$\hat{g}_{\omega,t}(v) = \int_{-\infty}^{\infty} g(u-t)e^{j2\pi\omega u}e^{-j2\pi\nu u} du = \int_{-\infty}^{\infty} g(u-t)e^{-j2\pi u(v-\omega)} du,$$
substitute u' by $u-t$:
$$\int_{-\infty}^{\infty} g(u')e^{-j2\pi(u'+t)(v-\omega)} du' = e^{-j2\pi t(v-\omega)}\hat{g}(v-\omega)$$

$$\tilde{f}(\omega,t) = e^{-j2\pi\omega t} \int_{-\infty}^{\infty} \overline{\hat{g}}(v-\omega)\hat{f}(v)e^{j2\pi\nu t} dv$$

Windowed Fourier Transform—Time Frequency Localization



Windowed Fourier Transform—Time Frequency Localization

Time Frequency Localization $\left\|g(t)\right\|^2 = 1$ $\|\hat{g}(\boldsymbol{\omega})\|^2 = 1$ $\omega_m = \int_{-\infty}^{\infty} \omega |\hat{g}(\omega)|^2 d\omega$ $t_m = \int t \left| g(t) \right|^2 dt$ $\sigma_t^2 = \int_{\omega}^{\infty} (t - t_m)^2 |g(t)|^2 dt \quad \sigma_{\omega}^2 = \int_{\omega}^{\infty} (\omega - \omega_m)^2 |\hat{g}(\omega)|^2 d\omega$ Heisenberg's uncertainty principle $4\pi\sigma_{\omega}\sigma_{\tau} \geq 1$ $g(t) = (2a)^{1/4} e^{-\pi at^2}$ $g(t) = (2/a)^{1/4} e^{-\pi \omega^2/a}$ $t_m = \omega_m = 0$ $\sigma_t = \sqrt{\frac{1}{4\pi a}}$ $\sigma_{\omega} = \sqrt{\frac{a}{4\pi a}}$


Windowed Fourier Transform—Time Frequency Localization











Windowed Fourier Transform—Examples



Time Scale Analysis—Motivation



$$\psi_{s,t}(u) = \frac{1}{|s|^{p}} \quad \psi\left(\frac{u-t}{s}\right), \quad \psi(u) \in L^{2}, s \neq 0, p > 0$$
$$\tilde{f}(s,t) = \int_{-\infty}^{\infty} \overline{\psi}_{s,t}\left(u\right) f(u) du = \left\langle \psi_{s,t}, f \right\rangle, \quad f \in L^{2}$$

$$\psi(u) = u e^{-u^2}$$

$$\psi_{-0.5,-10}$$
 red

$$\psi_{1,0}$$
 green
 $\psi_{2,15}$ blue





Admissibility condition:

$$0 < C_{\pm} = \int_{0}^{\infty} \frac{\left|\hat{\psi}(\pm\omega)\right|^{2}}{\omega} d\omega < \infty$$
$$\hat{\psi}(0) = 0 \quad \int_{-\infty}^{\infty} \psi(u) du = 0$$

Symmetry condition:

$$C_{-} = C_{+}$$

if ψ is symmetric, $\hat{\psi}$ is symmetric if ψ is real-valued, $\hat{\psi}(-\omega) = \overline{\hat{\psi}}(\omega)$



Wavelet Transform—Time Frequency Symmetry

$$p = 0.5, s > 0: \quad \psi_{s,t}(u) = \frac{1}{\sqrt{s}} \quad \psi\left(\frac{u-t}{s}\right)$$

$$\hat{\psi}_{s}(\omega) = \sqrt{s} \ e^{-j2\pi\omega t} \hat{\psi}(s\omega)$$

$$\tilde{f}(s,t) = \left\langle \psi_{s,t}, f \right\rangle = \left\langle \hat{\psi}_{s,t}, \hat{f} \right\rangle = \int_{-\infty}^{\infty} \overline{\psi}_{s,t}(\omega) \hat{f}(\omega) du$$

$$\tilde{f}(s,t) = \sqrt{s} \int_{-\infty}^{\infty} \bar{\psi}(s\omega) \,\hat{f}(\omega) \, e^{j2\pi\omega t} d\omega$$
$$\tilde{f}(s,t) = \frac{1}{\sqrt{s}} \int_{-\infty}^{\infty} \bar{\psi}\left(\frac{u-t}{s}\right) f(u) du$$

Time Frequency Localization

 $\psi(u)$ is centered at t_0 with σ_t , $\hat{\psi}(\omega)$ is centered at ω_0 with σ_{ω}

$$\tilde{f}(s,t') = \frac{1}{\sqrt{s}} \int_{-\infty}^{\infty} \overline{\psi}\left(\frac{u-t'}{s}\right) f(u) du$$

time window centered at $s t_0 + t'$ with $s\sigma_t$

$$\tilde{f}(s,t') = \sqrt{s} \int_{-\infty}^{\infty} \bar{\psi}(s\omega) \,\hat{f}(\omega) \, e^{j2\pi\omega t'} d\omega$$

frequency window centered at ω_0 / s with σ_ω / s

Wavelet Transform—Time Frequency Localization



Redundancy

$$\langle f_1, f_2 \rangle_{L^2} = \langle \tilde{f}_1, \tilde{f}_2 \rangle_{\mathcal{L}} \qquad \tilde{f}(s, t) = \langle \psi_{s, t}, f \rangle_{L^2} = \langle \tilde{\psi}_{s, t}, \tilde{f} \rangle_{\mathcal{L}}$$

$$\tilde{\psi}_{s',t'} = \left\langle \psi_{s,t}, \psi_{s',t'} \right\rangle_{L^2} = K_{\psi}(s',t'|s,t)$$

$$\tilde{f}(s,t) = \iint |s|^{2p-3} K_{\psi}(s',t'|s,t) \tilde{f}(s',t') ds't'$$

-Values of \tilde{f} are correlated -Not any function $\tilde{f}(s,t) \in L^2$ can be a WFT $-\tilde{f}(s,t) \in \mathcal{L}, \mathcal{L} \subset L^2$ is a reproducing kernel Hilbert space



if $\mathbf{x} \in X$ is uniquely determined by $T\mathbf{x} \in Y$ then $\{\mathbf{u}_1, ..., \mathbf{u}_M\} \in X$ is a frame of XT is injective $\{\mathbf{u}_1, ..., \mathbf{u}_M\} \in X$ is a frame of X if: $A \|\mathbf{x}\|^2 \le \|T\mathbf{x}\|^2 \le B \|\mathbf{x}\|^2 \quad \forall \mathbf{x} \in X, B \ge A \ge 0$

Reconstruction of **x** from $\mathbf{y} = T\mathbf{x}$: $\mathbf{x} = S\mathbf{y} = (T^*T)^{-1}T^*\mathbf{y}$ $G = T^*T$ is selfadjoint \rightarrow eigenvalues are real

Frames are the framework for continuous and discrete wavelets

$$\tilde{f}(s,t) = \iint |s|^{2p-3} K_{\psi}(s',t'|s,t) \tilde{f}(s',t') ds't'$$

Redundancy: Discrete wavelets

$$\psi(s,t), s,t \in \mathbf{R}$$
 to $\psi(a,b), a,b \in \mathbf{Z}$

Exponential sampling

 $s(a) = \sigma^a$, $\sigma > 1$, elementary dilation step

$$t(a,b) = b\sigma^a\beta, \beta > 0$$



Multiresolution analysis of discrete signals

 $f(n), n \in \mathbb{Z}$

Sampling $\tilde{f}(s,t)$ on a dyadic grid, orthogonal wavelets: $\sigma = 2, \beta = 1: s = 2^a, t = b2^a \quad a, b \in \mathbb{Z}$

Two half band filters with impulse response h(n), g(n)

$$f_{H}(n) = f(n) * h(n) = \sum_{k} f(k)h(n-k)$$
$$f_{L}(n) = f(n) * g(n) = \sum_{k} f(k)g(n-k)$$

Downsampling: $f_{H^*}(n) = f_H(2n), f_{L^*}(n) = f_L(2n)$





Wavelet Transform—Multiresolution Analysis



Wavelet Transform—Multiresolution Analysis

Haar Wavelets (Matlab Toolbox)

Screenshot from Matlab Toolbox removed due to copyright reasons.

- •Image Compression
- •Texture Analysis
- •De-noising
- •Features for Object Detection and Recognition

My Face Detector in 2000



My Face Detector in 2000



Speeding-up Face Detection



| System | Typical detection time | Speed-up factor |
|--|------------------------|--------------------|
| Single 2 nd degree polynomial SVM | 271 s | <u></u> |
| Single 2 nd degree polynomial SVM + Feature reduction | 63.8 s | 4.25 |
| 3-Level hierarchy + Feature reduction | 1.6 s | 170 |

Table 1. Computing time for a 320×240 image processed on a dual Pentium III with 733 MHz. The original image was rescaled in 5 steps to detect faces at resolutions between 26×26 and 60×60 pixels. Speed is proportional to the average number of features computed per sub-window.

On the MIT+CMU test set, an average of 9 features out of a total of 6061 are computed per sub-window.

On a 700 Mhz Pentium III, a 384x288 pixel image takes about 0.067 seconds to process (15 fps).

Roughly 15 times faster than Rowley-Baluja-Kanade and 600 times faster than Schneiderman-Kanade.

Viola&Jones Detector—Image Features



Series of photos and figures from Rapid object detection using a boosted cascade of simple features. Viola, P., and M. Jones. Computer Vision and Pattern Recognition, 2001. CVPR 2001. *Proceedings of the 2001 IEEE Computer Society Conference* 1 (2001): I-511 - I-518. Graphs courtesy of IEEE. Copyright 2001 IEEE. Used with Permission.

How exactly does it work?? Read the CVPR 2001 paper..... or wait until the lecture on object detection by Mike Jones Define the Integral Image

Any rectangular sum can be computed in constant time:

$$I'(x, y) = \sum_{\substack{x' \le x \\ y' \le y}} I(x', y')$$

Rectangle features can be computed as differences between rectangles

$$D = 1 + 4 - (2 + 3)$$

= A + (A + B + C + D) - (A + C + A + B)
= D





Series of photos and figures from Rapid object detection using a boosted cascade of simple features. Viola, P., and M. Jones. Computer Vision and Pattern Recognition, 2001. CVPR 2001. *Proceedings of the 2001 IEEE Computer Society Conference* 1 (2001): I-511 - I-518. Graphs courtesy of IEEE. Copyright 2001 IEEE. Used with Permission.

Example Classifier for Face Detection—Viola&Jones CVPR 2001

A classifier with 200 rectangle features was learned using AdaBoost

95% correct detection on test set with 1 in 14084 false positives.



Ingrid Daubechies "Ten Lectures on Wavelets" For mathematicians only, many proofs

Gerald Kaiser "A Friendly Guide to Wavelets" Not friendly, but easier to understand than above

Christian Blatter "Wavelets—A Primer" *more friendly than Kaiser*...

Stephane Mallat "Multifrequency Channel Decomposition" IEEE Acoustics Speech & Signal Proc. 1989 One of the early papers on multiresolution analysis


- •Template matching with Fourier transform Shape representation with Fourier descriptors (stick to instructions)
- •Playing with wavelets