

# 1.00 Lecture 15

## Interfaces, or Wimpy Classes

Reading for next time: Big Java: sections 12.1-12.5

## Interfaces

- **Interface is an abstract base class with only:**
  - Abstract methods
  - Constant (static final) data members
- **Interface is thus a “wimpy superclass”:** just a set of abstract methods a subclass must implement
  - They are a to-do list for a subclass that implements them
- **A subclass that inherits from the interface must implement all of its (abstract) methods, just as any (concrete) subclass inheriting an abstract method must implement it**
  - You will use interfaces frequently in Swing (GUI), sensors, numerical methods and data structures

## Interfaces, p.2

- **Interface (wimpy class) is like an abstract class but:**
  - If Java had only abstract classes, a subclass could only inherit from one superclass
  - **Multiple** interfaces (wimpy classes) can be implemented (inherited) in your class
  - Interfaces, such as `Rotatable`, cannot be instantiated

```
Rotatable shape1= new Rotatable();    // Error
```
  - You can declare objects to be of type interface

```
Rotatable shape1;                      // OK
```
  - They can be names for objects of a class that implements the interface. If `Rectangle` implements `Rotatable`:

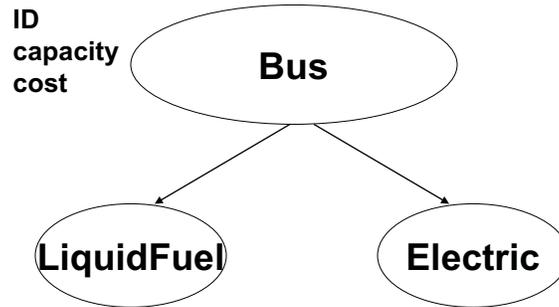
```
Rotatable shape1= new Rectangle();    // OK
```
  - Interfaces contain only abstract methods and constants

```
public interface Rotatable {
    void rotate(double theta); // Implicitly public
    double MAX_ROTATE= 360; } // Implicitly
                               // public static final
```

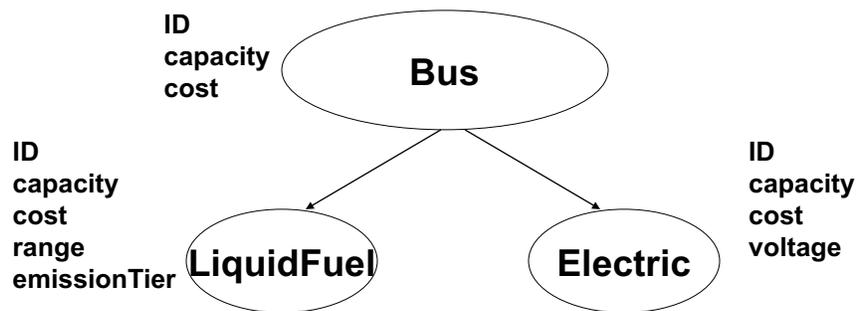
## Abstract Classes vs. Interfaces

- |  |   |
|--|---|
| <ul style="list-style-type: none"><li>• <b>Abstract class has</b><ul style="list-style-type: none"><li>– Static and instance data members</li><li>– Concrete and/or abstract methods</li><li>– Single inheritance (via <code>extends</code>)</li><li>– Constructor</li></ul></li></ul> | <ul style="list-style-type: none"><li>• <b>Interface has</b><ul style="list-style-type: none"><li>– Only static final data members (constant)</li><li>– Only abstract methods</li><li>– Multiple inheritance (via <code>implements</code>)</li><li>– No constructor</li></ul></li></ul> |
|--|---|

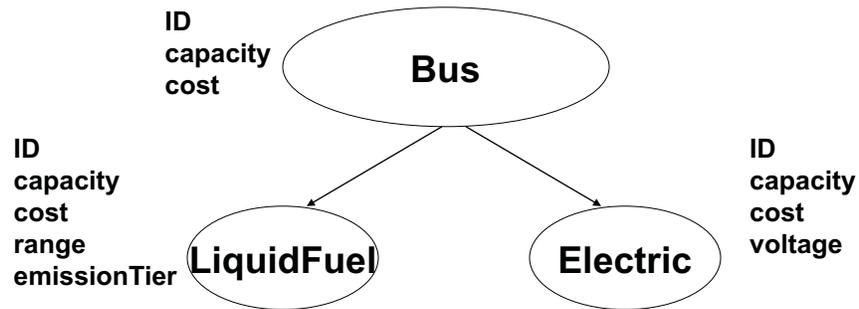
## Interfaces and multiple inheritance



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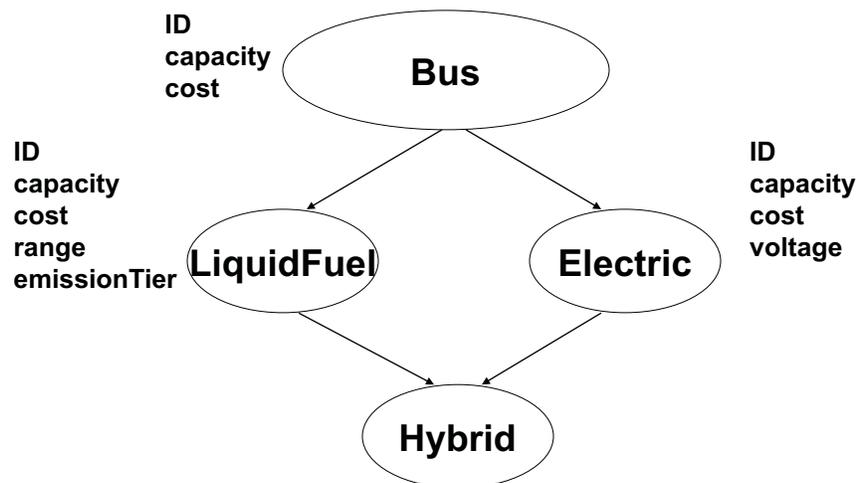


## Interfaces and multiple inheritance



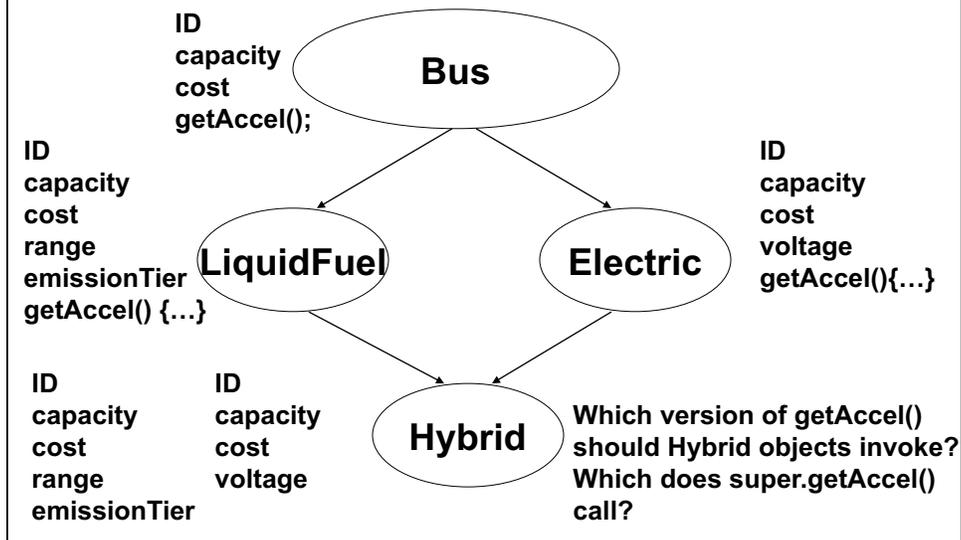
The MBTA Silver Line to the airport is now built, and it uses dual mode buses: electric in the South Station tunnel, and CNG powered the rest of the way to the airport.

## Interfaces and multiple inheritance



What member data fields will Hybrid have (*in C++*)?

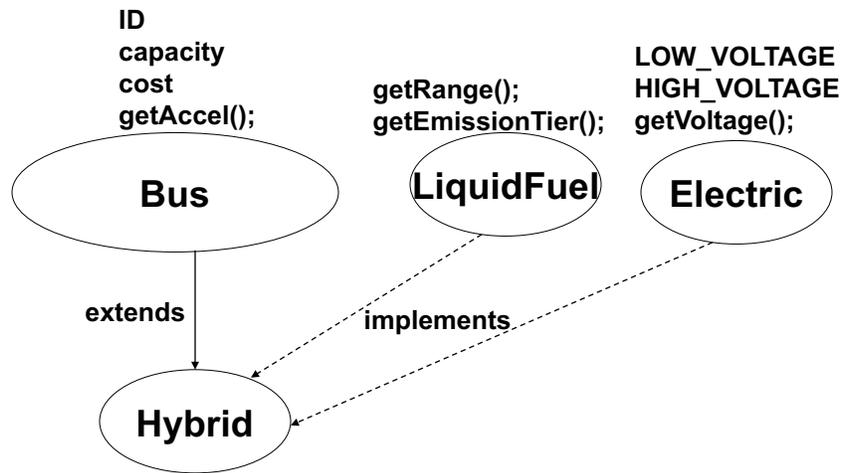
## Interfaces and multiple inheritance: methods



## Interfaces and multiple inheritance

- **Data members in classes with (C++) multiple inheritance can be duplicated in many cases**
  - To prevent this, Java does not allow a class to extend more than one class
  - A class may implement one or more interfaces
  - Java allows no data members in interfaces, only `public static final` (constant) fields that don't have this difficulty
- **Which method to call in classes with multiple inheritance can be ambiguous**
  - Java allows no concrete method bodies in interfaces, only abstract methods that don't allow ambiguity
- **Both `extends` and `implements` inherit from a superclass**
  - `extends` from a single "full fledged" class
  - `implements` from one or many "wimpy" classes

## Java interfaces



Hybrid inherits all fields, methods from super class, interfaces  
It must declare range, emissionTier, voltage data members itself  
It must have getRange(), getEmissionTier(), getVoltage(), getAccel() bodies  
Question: What happens if there is a getRange(); in Bus as well?

## Interface exercise

```
// This abstract base class is in your Lecture 15 download

public abstract class Bus {
    private int ID;
    private int capacity;
    private double cost;
    private static int nextID= 1;

    public Bus(int capacity, double cost) {
        ID= nextID++;
        this.capacity = capacity;
        this.cost = cost;
    }
    public abstract double getAccel();
    public final int getID() {return ID;}
    public int getCapacity() {return capacity;}
    public double getCost() {return cost;}
}
```

## Interface exercise, p.1

- **Download abstract base class Bus (previous slide)**
  - Data members: ID, capacity, cost
  - Constructor
  - Abstract method double getAccel(), other getXXX() methods
- **Write interface LiquidFuel**
  - In Eclipse: File->New->Interface
  - Write two method signatures:
    - double getRange(), int getEmissionTier()
- **Write interface Electric**
  - In Eclipse: File->New->Interface
  - Write method signature double getVoltage()
  - Define constants HIGH\_VOLTAGE=600, LOW\_VOLTAGE=480
    - Both are doubles

## Interface exercise, p.2

- **Write a Hybrid class (File->New->Class, as usual)**
  - “extends \_\_\_\_\_ implements \_\_\_\_\_, \_\_\_\_\_”
  - Data members voltage, range, emissionTier (plus inherited)
  - Write a constructor
  - Write getRange(), getEmissionTier(), getVoltage(), getAccel()
    - getAccel() always returns 4.0
- **Use Eclipse to help you:**
  - After writing the data members, use Source-> Generate Constructor Using Fields
  - Click on the wavy red line under Hybrid and select ‘Add unimplemented methods’
    - Eclipse will add the method signatures to your class
    - It will also add an @Override annotation, which checks that the method signature matches the inherited signature

## Interface exercise, p.3

- **Write a CNGBus class (a liquid fueled bus)**
  - Extend, implement appropriately
  - Data members: range, emissionTier (plus inherited)
  - Write constructor
  - Implement inherited abstract methods; getAccel() returns 3.0
- **Use the same Eclipse features to help you:**
  - Generate constructor
  - Add unimplemented methods

## Interface exercise, p.4

- **Write a BusTest class, with just a main method:**
  - `import java.util.*;` at line 1 to be able to use ArrayList
  - Create one Hybrid and one CNGBus
    - CNG bus range 200 miles, emission tier 2, capacity 50, cost \$1 million
    - Hybrid range 150 miles, emission tier 1, high voltage, capacity 45, cost \$1.2 million (for each bus)
  - Create an ArrayList
    - `ArrayList<what type?> arr= new ArrayList<what type?>();`
  - Add the Hybrid and the CNGBus to the ArrayList
    - `arr.add(h);`
  - Loop through the ArrayList and invoke `getEmissionTier()` and `getID()` on each element, and print out the value
    - You must cast object types depending on the approach you use: either
    - `((LiquidFuel) b).getEmissionTier();` // or
    - `((Bus) liq).getID();`

## Interface exercise p.5

- **Create new class ElectricBus that implements Electric**
  - Use extends, implements appropriately
  - Data member voltage
  - Write constructor
  - Implement methods needed
    - getAccel() returns 5.0
- **Use Eclipse features to help you:**
  - Generate constructor
  - Add unimplemented methods

## Interface exercise conclusion

- **Last, we create an ElectricBus object in BusTest's main()**
  - Low voltage, capacity 55, cost \$0.9 million
- **We add the ElectricBus object to the BusTest ArrayList**
  - We modify the ArrayList in BusTest, if necessary, so it can hold the ElectricBus object as well as the Hybrid and CNGBus.
    - We'll need to have an ArrayList<Bus>
  - Java has a keyword instanceof
    - if (b instanceof Electric)
    - double v= ((Electric) b).getVoltage();
  - Print the voltage and/or emissionTier within the loop over ArrayList in BusTest, as appropriate for each Bus object
    - Hybrid will have both, Electric just voltage, CNGBus just tier

## Inheritance- key points

- **Super classes or base classes**
  - Abstract or concrete
- **Sub classes or derived classes**
  - Abstract or concrete
  - Inherit all data members and methods from superclass
- **Method types**
  - Abstract method: no method body
  - Non-abstract method: use superclass version or override
    - Use `super.<methodName>()` to call superclass version of method
  - Final method: cannot be overridden
  - Constructor: use `super()` to call superclass constructor
- **Inheritance mechanisms**
  - Extends: inherits data members, methods with bodies
  - Implements: multiple inheritance using interfaces
    - Inherits only method signatures, constants
- **Access: protected (or private, package or public)**

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