Problem 1. (Dying Links in Preferential Attachment) - 30 Points

Consider a preferential attachment process where at each step a single node with *m* links is born. Suppose that each newborn agent attaches a fraction α (with $1 > \alpha > 0$) of its links by choosing their other end uniform at random, and a fraction $1 - \alpha$ of its links by preferential attachment.

- 1. (15 Points) Using the continuous time mean field model, obtain a differential equation for the expected degree of a node that was born at time *i*. Write the boundary condition for the differential equation.
- 2. (5 Points) Derive the degree distribution for this network.

Now additionally assume that at each step qm links are destroyed, where $\frac{1-\alpha}{2} \ge q \ge 0$ and the links are selected uniformly at random out of all links that exist at the beginning of the period.

- 3. (15 Points) Using the continuous time mean field model, obtain a differential equation for the expected degree of a node that was born at time *i*. Write the boundary condition for the differential equation.
- 4. (5 Points) Derive the degree distribution for the new network.

Problem 2. (*Repeated Bertrand Competition with Different Marginal Costs of Production*) - 30 Points Consider an infinitely-repeated Bertrand competition game between two firms, firm 1 and firm 2. There is a mass 1 of consumers, that will buy only if the minimum price is $\leq R$. Marginal cost of production is c_1 for firm 1 and c_2 for firm 2, such that $c_1 < c_2 < R$. Both firms have the same discount factor $\delta \in [0, 1)$. Characterize a threshold value for this discount factor such that above this threshold, the two firms can support a collusive equilibrium in which they both charge a price equal to *R*.

Problem 3. (Public Goods Game) - 30 Points

Consider *n* individuals and a graph *G* that represents their social network. Each individual *i* can choose her effort level $x_i \ge 0, x_i \in \Re^+$ (that may represent her share in a public good that she shares with her neighbors). Individual *i*'s utility function is given by:

$$u_i = x_i - \frac{1}{2}x_i^2 - \sum_{j \in N_i} x_i x_j,$$

where N_i denotes the neighborhood of individual *i*.

- (20 Points) Show that the game defined above is a potential game. Provide the potential function.
- (10 Points) Let *x*_{-*i*} represent the vector of effort levels of all individuals except *i*. What is the best response of individual *i* to *x*_{-*i*}?

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