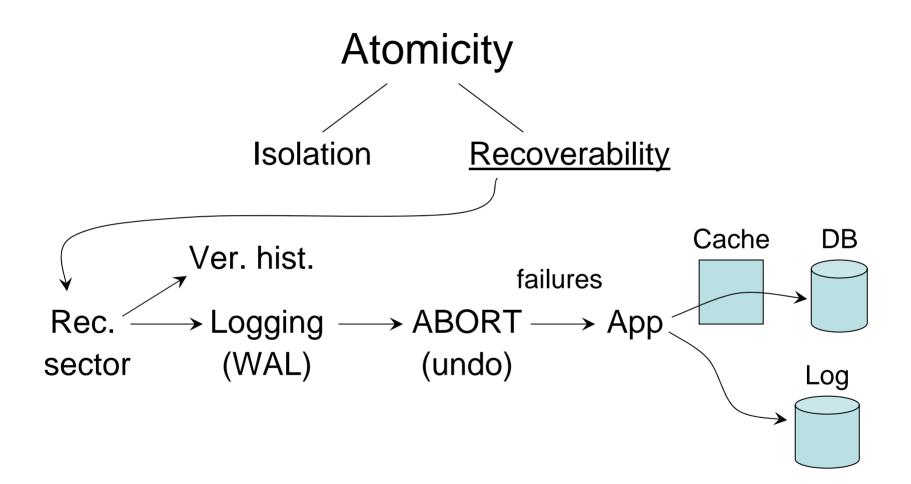
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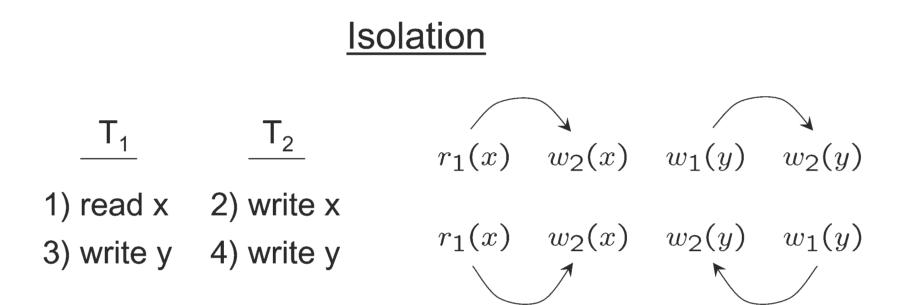
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<u>Recovery</u>

- 1) Undo
- 2) Redo

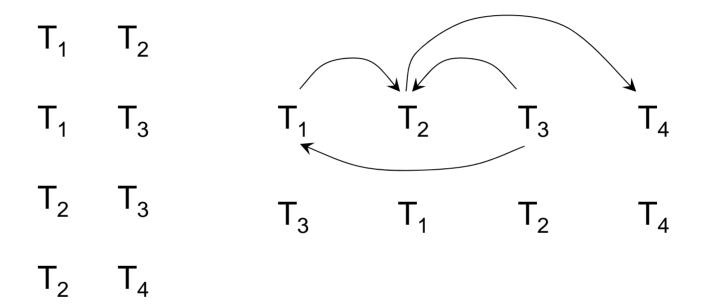
- 1) Scan log backwards
- 2) Winners = C + A
- 3) Losers:
- \rightarrow 4) Redo C winners + undo losers.



Serializability:

Trace's conflict arrow in same order as <u>some</u> serial order of actions

Action Graph



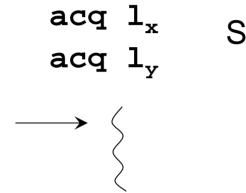
If Action Graph is acyclic \Leftrightarrow trace is serializable



Locks:

$$\begin{array}{c} \operatorname{acq}\left(\operatorname{lock} \operatorname{of} \mathbf{x}\right) \\ \operatorname{rel}\left(\begin{array}{c} \mathbf{u} \\ \mathbf{r} \\$$

Isolation:



Simple locking

acq	l_x	Two-phase locking (2 PL)
r	x	Nie veleese befere Allese wuives
acq	$\mathbf{l}_{\mathbf{y}}$	No release before ALL acquires
r	У	<u>Correct</u>

