

object models: classification

Daniel Jackson

atoms (aka objects)

atoms are

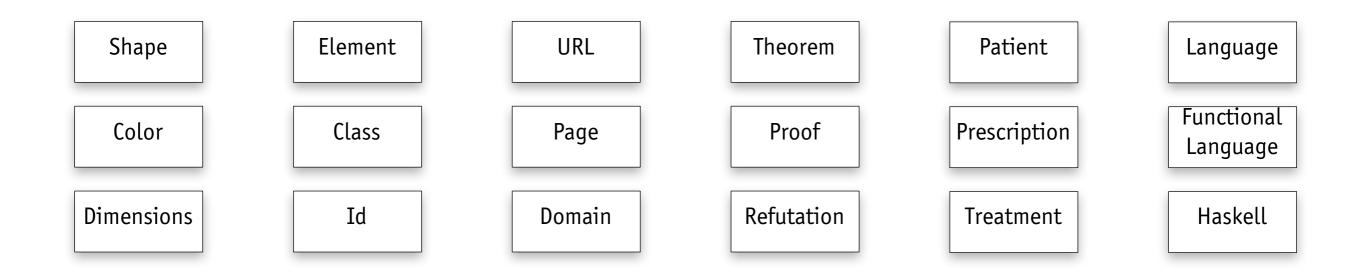
- > distinguishable: have an identity
- > immutable: don't change
- > indivisible: not structured

consequences

- > don't need to model ids explicitly
- > change & structure expressed in sets & relations

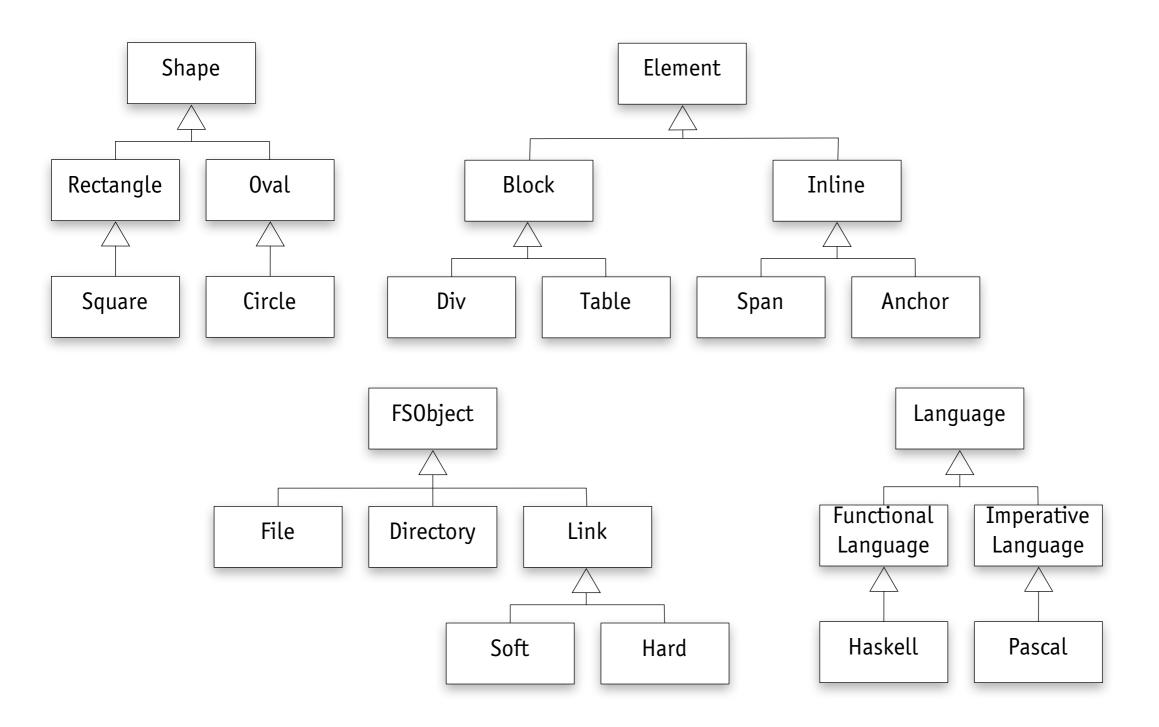
basic sets

- > box represents set of atoms
- > set may be infinite, empty, singleton



classification

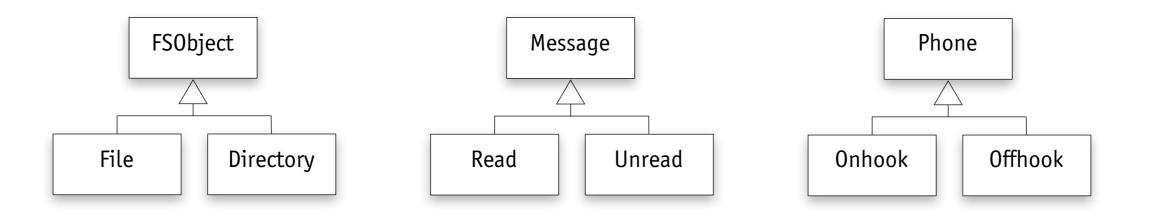
> shared arrow: disjoint subsets





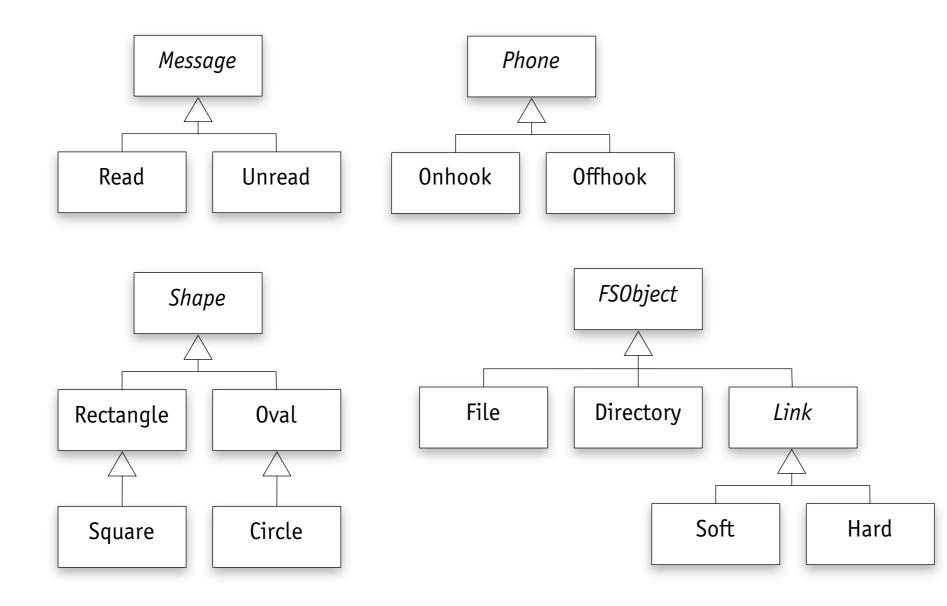
contents change

- as objects are born & die
- > move between sets



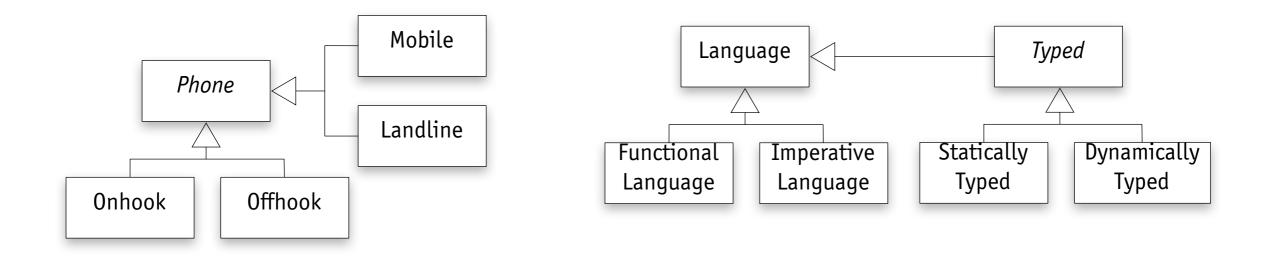
exhaustion

- > abstract set: exhausted by subsets
- indicated by italicizing name



multiple classifications

separate subtrees not mutually disjoint



designations

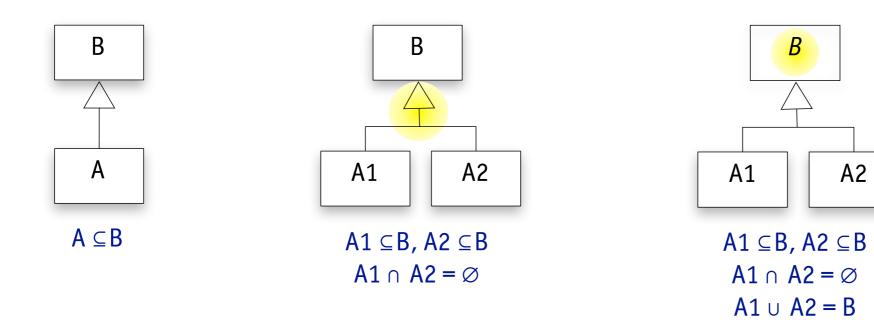
meaning of set

- should be clear
- > if not, write 'designation'

L in StaticallyTyped: in a program written in language L, type errors are caught at compile time; need not imply that types are declared

P in OnHook: phone P is not engaged in a call

syntax summary



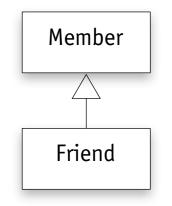
common mistakes

#1. bad sets

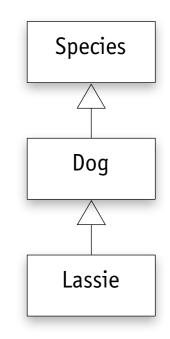
ill-defined: Weather collections: Set singletons: Page (in a model of a webpage)

#2. using subset for relationship role Friend

#3. reading subset as is-a Lassie is-a Dog Dog is-a Species



#2: friend should be a relation



#3: Dog means two different things!

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6.170 Software Studio Spring 2013

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