## LECTURE 4

## Last time:

- Types of convergence
- Weak Law of Large Numbers
- Strong Law of Large Numbers
- Asymptotic Equipartition Property


## Lecture outline

- Stochastic processes
- Markov chains
- Entropy rate
- Random walks on graphs
- Hidden Markov models

Reading: Chapter 4.

## Stochastic processes

A stochastic process is an indexed sequence or r.v.s $X_{0}, X_{1}, \ldots$ characterized by the joint PMF $P_{X_{0}, X_{1}, \ldots, X_{n}}\left(x_{0}, x_{1}, \ldots, x_{n}\right),\left(x_{0}, x_{1}, \ldots, x_{n}\right) \in$ $\mathcal{X}^{n}$ for $n=0,1, \ldots$.

A stochastic process is stationary if

$$
\begin{aligned}
& P_{X_{0}, X_{1}, \ldots, X_{n}}\left(x_{0}, x_{1}, \ldots, x_{n}\right) \\
= & P_{X_{l}, X_{l+1}, \ldots, X_{l+n}}\left(x_{0}, x_{1}, \ldots, x_{n}\right)
\end{aligned}
$$

for every shift $l$ and all $\left(x_{0}, x_{1}, \ldots, x_{n}\right) \in \mathcal{X}^{n}$.

## Stochastic processes

A discrete stochastic process is a Markov chain if
$P_{X_{n} \mid X_{0}, \ldots, X_{n-1}}\left(x_{n} \mid x_{0}, \ldots, x_{n-1}\right)=P_{X_{n} \mid X_{n-1}}\left(x_{n} \mid x_{n-1}\right)$
for $n=1,2, \ldots$ and all $\left(x_{0}, x_{1}, \ldots, x_{n}\right) \in \mathcal{X}^{n}$.
We deal with time invariant Markov chains
$X_{n}$ : state after $n$ transitions

- belongs to a finite set, e.g., $\{1, \ldots, m\}$
- $X_{0}$ is either given or random
(given current state, the past does not matter)

$$
\begin{aligned}
p_{i, j} & =\mathbf{P}\left(X_{n+1}=j \mid X_{n}=i\right) \\
& =\mathbf{P}\left(X_{n+1}=j \mid X_{n}=i, X_{n-1}, \ldots, X_{0}\right)
\end{aligned}
$$

Markov chain is characterized by probability transition matrix $\underline{P}=\left[p_{i, j}\right]$

## Review of Markov chains

State occupancy probabilities, given initial state $i$ :

$$
r_{i, j}(n)=\mathbf{P}\left(X_{n}=j \mid X_{0}=i\right)
$$

Key recursion:

$$
r_{i, j}(n)=\sum_{k=1}^{m} r_{i, k}(n-1) p_{k, j}
$$

With random initial state:

$$
\mathbf{P}\left(X_{n}=j\right)=\sum_{i=1}^{m} \mathbf{P}\left(X_{0}=i\right) r_{i, j}(n)
$$

Does $r_{i j}$ converge to something?

Does the limit depend on initial state?

## Review of Markov chains

Recurrent and transient states.

State $i$ is recurrent if: starting from $i$, and from wherever you can go, there is a way of returning to $i$. If not recurrent, called transient. Recurrent class collection of recurrent states that "communicate" to each other and to no other state.

A recurrent state is periodic if: there is an integer $d>1$ such that $r_{i, i}(k)=0$ when $k$ is not an integer multiple of $d$

Assume a single class of recurrent states, aperiodic. Then,

$$
\lim _{n \rightarrow \infty} r_{i, j}(n)=\pi_{j}
$$

where $\pi_{j}$ does not depend on the initial conditions

$$
\lim _{n \rightarrow \infty} \mathbf{P}\left(X_{n}=j \mid X_{0}\right)=\pi_{j}
$$

- $\pi_{1}, \ldots, \pi_{m}$ can be found as the unique solution of the balance equations

$$
\pi_{j}=\sum_{k} \pi_{k} p_{k, j}
$$

together with

$$
\sum_{j} \pi_{j}=1
$$

## Entropy rate

The entropy rate of a stochastic process is

$$
\lim _{n \rightarrow \infty} \frac{1}{n} H\left(\underline{X}^{n}\right)
$$

if it exists

For a stationary stochastic process, the entropy rate exists and is equal to

$$
\lim _{n \rightarrow \infty} H\left(X_{n} \mid \underline{X}^{n-1}\right)
$$

since conditioning decreases entropy and by stationarity, it holds that

$$
\begin{aligned}
H\left(X_{n+1} \mid \underline{X}^{n}\right) & \leq H\left(X_{n+1} \mid \underline{X}_{2}^{n}\right) \\
& =H\left(X_{n} \mid \underline{X}^{n-1}\right)
\end{aligned}
$$

so it reaches a limit (decreasing non-negative sequence)

Chain rule

$$
\frac{1}{n} H\left(\underline{X}^{n}\right)=\frac{1}{n} \sum_{i=1}^{n} H\left(X_{i} \mid \underline{X}^{i-1}\right)
$$

since the elements in the sum on the RHS reach a limit, that is the limit of the LHS

## Entropy rate

Markov chain entropy rate:

$$
\begin{aligned}
& \lim _{n \rightarrow \infty} H\left(X_{n} \mid \underline{X}^{n-1}\right) \\
= & \lim _{n \rightarrow \infty} H\left(X_{n} \mid X_{n-1}\right) \\
= & H\left(X_{2} \mid X_{1}\right) \\
= & -\sum_{i, j} p_{i, j} \pi_{i} \log \left(p_{i, j}\right)
\end{aligned}
$$

Random walk on graph

Consider undirected graph $\mathcal{G}=(\mathcal{N}, \mathcal{E}, \mathcal{W})$ where $\mathcal{N}, \mathcal{E}, \mathcal{W}$ are the nodes, edges and weights. With each edge there is an associated edge weight $W_{i, j}$

$$
\begin{aligned}
W_{i, j} & =W_{j, i} \\
W_{i} & =\sum_{j} W_{i, j} \\
W & =\sum_{i, j: j>i} W_{i, j} \\
2 W & =\sum_{i} W_{i}
\end{aligned}
$$

## Random walk on graph

We call a random walk the Markov chain in which the states are the nodes of the graph

$$
\begin{aligned}
p_{i, j} & =\frac{W_{i, j}}{W_{i}} \\
\pi_{i} & =\frac{W_{i}}{2 W}
\end{aligned}
$$

Check: $\sum_{i} \pi_{i}=1$ and

$$
\begin{aligned}
\sum_{i} \pi_{i} p_{i, j} & =\sum_{i} \frac{W_{i}}{2 W} \frac{W_{i, j}}{W_{i}} \\
& =\sum_{i} \frac{W_{i, j}}{2 W} \\
& =\frac{W_{j}}{2 W} \\
& =\pi_{j}
\end{aligned}
$$

Random walk on graph

$$
\begin{aligned}
& H\left(X_{2} \mid X_{1}\right) \\
= & -\sum_{i} \pi_{i} \sum_{j} p_{i, j} \log \left(p_{i, j}\right) \\
= & -\sum_{i} \frac{W_{i}}{2 W} \sum_{j} \frac{W_{i, j}}{W_{i}} \log \left(\frac{W_{i, j}}{W_{i}}\right) \\
= & -\sum_{i, j} \frac{W_{i, j}}{2 W} \log \left(\frac{W_{i, j}}{W_{i}}\right) \\
= & -\sum_{i, j} \frac{W_{i, j}}{2 W} \log \left(\frac{W_{i, j}}{2 W}\right) \\
+ & \sum_{i, j} \frac{W_{i, j}}{2 W} \log \left(\frac{W_{i}}{2 W}\right) \\
= & -\sum_{i, j} \frac{W_{i, j}}{2 W} \log \left(\frac{W_{i, j}}{2 W}\right)+\sum_{i} \frac{W_{i}}{2 W} \log \left(\frac{W_{i}}{2 W}\right)
\end{aligned}
$$

Entropy rate is difference of two entropies

Note: time reversibility for Markov chain that can be represented as random walk on undirected weighted graph

## Hidden Markov models

Consider an ALOHA wireless model
$\mathcal{M}$ users sharing the same radio channel to transmit packets to a base station

During each time slot, a packet arrives to a user's queue with probability $p$, independently of the other $\mathcal{M}-1$ users

Also, at the beginning of each time slot, if a user has at least one packet in its queue, it will transmit a packet with probability $q$, independently of all other users

If two packets collide at the receiver, they are not successfully transmitted and remain in their respective queues

## Hidden Markov models

Let $X_{i}=\left(N[1]_{i}, N[2]_{i}, \ldots, N[\mathcal{M}]_{\rangle}\right)$denote the random vector at time $i$ where $N[m]_{i}$ is the number of packets that are in user m's queue at time $i . X_{i}$ is a Markov chain.

Consider the random vector $Y_{i}=(Z[1], Z[2], \ldots, Z[\mathcal{M}])$ where $Z[m]_{i}=1$ if user $m$ transmits during time slot $i$ and $Z[i]=0$ otherwise

Is $Y_{i}$ Markov?

## Hidden Markov processes

Let $X_{i}, X_{2}, \ldots$ be a stationary Markov chain and let $Y_{i}=\phi\left(X_{i}\right)$ be a process, each term of which is a function of the corresponding state in the Markov chain
$Y_{1}, Y_{2}, \ldots$ form a hidden Markov chain, which is not always a Markov chain, but is still stationary

What is its entropy rate?

## Hidden Markov processes

We suspect that the effect of initial information should decay

$$
\begin{aligned}
& H\left(Y_{n} \mid \underline{Y}^{n-1}\right)-H\left(Y_{n} \mid \underline{Y}^{n-1}, X_{1}\right)=I\left(X_{1} ; Y_{n} \mid \underline{Y}^{n-1}\right) \\
& \text { should go to } 0
\end{aligned}
$$

Indeed,

$$
\begin{aligned}
\lim _{n \rightarrow \infty} I\left(X_{1} ; \underline{Y}^{n}\right) & =\lim _{n \rightarrow \infty} \sum_{i=1}^{n} I\left(X_{1} ; \underline{Y}^{i} \mid \underline{Y}^{i-1}\right) \\
& =\sum_{i=1}^{\infty} I\left(X_{1} ; \underline{Y}^{i} \mid \underline{Y}^{i-1}\right)
\end{aligned}
$$

since we have an infinite sum in which the terms are non-negative and which is upper bounded by $H\left(X_{1}\right)$, the terms must tend to 0

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### 6.441 Information Theory

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