6.864: Lecture 10 (October 13th, 2005) Tagging and History-Based Models

## Overview

- The Tagging Problem
- Hidden Markov Model (HMM) taggers
- Log-linear taggers
- Log-linear models for parsing and other problems


## Tagging Problems

- Mapping strings to Tagged Sequences
abee afhj $\Rightarrow$ a/C b/De/Ce/C a/Df/Ch/D j/C


## Part-of-Speech Tagging

## INPUT:

Profits soared at Boeing Co., easily topping forecasts on Wall Street, as their CEO Alan Mulally announced first quarter results.

## OUTPUT:

Profits/N soared/V at/P Boeing/N Co./N ,/, easily/ADV topping/V forecasts/N on/P Wall/N Street/N ,/, as/P their/POSS CEO/N Alan/N Mulally/N announced/V first/ADJ quarter/N results/N ./.

| N | $=$ Noun |
| :--- | :--- |
| V | $=$ Verb |
| P | $=$ Preposition |
| Adv | $=$ Adverb |
| Adj | $=$ Adjective |

## Information Extraction

## Named Entity Recognition

INPUT: Profi ts soared at Boeing Co., easily topping forecasts on Wall Street, as their CEO Alan Mulally announced fi rst quarter results.

OUTPUT: Profits soared at [Company Boeing Co.], easily topping forecasts on [Location Wall Street], as their CEO [Person Alan Mulally] announced first quarter results.

## Named Entity Extraction as Tagging

INPUT:
Profits soared at Boeing Co., easily topping forecasts on Wall Street, as their CEO Alan Mulally announced first quarter results.

OUTPUT:
Profits/NA soared/NA at/NA Boeing/SC Co./CC ,/NA easily/NA topping/NA forecasts/NA on/NA Wall/SL Street/CL ,/NA as/NA their/NA CEO/NA Alan/SP Mulally/CP announced/NA first/NA quarter/NA results/NA ./NA

NA = No entity
SC = Start Company
CC = Continue Company
SL = Start Location
CL = Continue Location

## Extracting Glossary Entries from the Web

## Input:

Images removed for copyright reasons.
Set of webpages from The Weather Channel (http://www.weather.com), including a multi-entry 'Weather Glossary' page.

## Output:

Text removed for copyright reasons.
The glossary entry for 'St. Elmo's Fire.'

## Our Goal

## Training set:

1 Pierre/NNP Vinken/NNP ,/, 61/CD years/NNS old/JJ ,/, will/MD join/VB the/DT board/NN as/IN a/DT nonexecutive/JJ director/NN Nov./NNP 29/CD ./.
$2 \mathrm{Mr} . / \mathrm{NNP}$ Vinken/NNP is/VBZ chairman/NN of/IN Elsevier/NNP N.V./NNP ,/, the/DT Dutch/NNP publishing/VBG group/NN ./.
3 Rudolph/NNP Agnew/NNP ,/, 55/CD years/NNS old/JJ and/CC chairman/NN of/IN Consolidated/NNP Gold/NNP Fields/NNP PLC/NNP ,/, was/VBD named/VBN a/DT nonexecutive/JJ director/NN of/IN this/DT British/JJ industrial/JJ conglomerate/NN ./.

38,219 It/PRP is/VBZ also/RB pulling/VBG 20/CD people/NNS out/IN of/IN Puerto/NNP Rico/NNP ,/, who/WP were/VBD helping/VBG Huricane/NNP Hugo/NNP victims/NNS ,/, and/CC sending/VBG them/PRP to/TO San/NNP Francisco/NNP instead/RB ./.

- From the training set, induce a function or "program" that maps new sentences to their tag sequences.


## Our Goal (continued)

## - A test data sentence:

Influential members of the House Ways and Means Committee introduced legislation that would restrict how the new savings-and-loan bailout agency can raise capital, creating another potential obstacle to the government 's sale of sick thrifts .

- Should be mapped to underlying tags:

Influential/JJ members/NNS of/IN the/DT House/NNP Ways/NNP and/CC Means/NNP Committee/NNP introduced/VBD legislation/NN that/WDT would/MD restrict/VB how/WRB the/DT new/JJ savings-and-loan/NN bailout/NN agency/NN can/MD raise/VB capital/NN ,/, creating/VBG another/DT potential/JJ obstacle/NN to/TO the/DT government/NN 's/POS sale/NN of/IN sick/JJ thrifts/NNS ./.

- Our goal is to minimize the number of tagging errors on sentences not seen in the training set


## Two Types of Constraints

Influential/JJ members/NNS of/IN the/DT House/NNP Ways/NNP and/CC Means/NNP Committee/NNP introduced/VBD legislation/NN that/WDT would/MD restrict/VB how/WRB the/DT new/JJ savings-and-loan/NN bailout/NN agency/NN can/MD raise/VB capital/NN ./.

- "Local": e.g., can is more likely to be a modal verb MD rather than a noun NN
- "Contextual": e.g., a noun is much more likely than a verb to follow a determiner
- Sometimes these preferences are in confict:

The trash can is in the garage

## A Naive Approach

- Use a machine learning method to build a "classifier" that maps each word individually to its tag
- A problem: does not take contextual constraints into account


## Hidden Markov Models

- We have an input sentence $S=w_{1}, w_{2}, \ldots, w_{n}$ ( $w_{i}$ is the $i$ 'th word in the sentence)
- We have a tag sequence $T=t_{1}, t_{2}, \ldots, t_{n}$ ( $t_{i}$ is the $i$ 'th tag in the sentence)
- We'll use an HMM to define

$$
P\left(t_{1}, t_{2}, \ldots, t_{n}, w_{1}, w_{2}, \ldots, w_{n}\right)
$$

for any sentence $S$ and tag sequence $T$ of the same length.

- Then the most likely tag sequence for $S$ is

$$
T^{*}=\operatorname{argmax}_{T} P(T, S)
$$

## How to model $P(T, S)$ ?

## A Trigram HMM Tagger:

$$
\begin{aligned}
& P(T, S)=P\left(\mathrm{END} \mid t_{1} \ldots t_{n}, w_{1} \ldots w_{n}\right) \times \\
& \quad \prod_{j=1}^{n}\left[P\left(t_{j} \mid w_{1} \ldots w_{j-1}, t_{1} \ldots t_{j-1}\right) \times\right. \\
& \left.\quad P\left(w_{j} \mid w_{1} \ldots w_{j-1}, t_{1} \ldots t_{j}\right)\right] \quad \text { Chain rule } \\
& =P\left(\mathrm{END} \mid t_{n-1}, t_{n}\right) \times \\
& \prod_{j=1}^{n}\left[P\left(t_{j} \mid t_{j-2}, t_{j-1}\right) \times P\left(w_{j} \mid t_{j}\right)\right] \quad \text { Independence assumptions }
\end{aligned}
$$

- END is a special tag that terminates the sequence
- We take $t_{0}=t_{-1}=$ START
- 1st assumption: each tag only depends on previous two tags $P\left(t_{j} \mid t_{j-1}, t_{j-2}\right)$
- 2nd assumption: each word only depends on underlying tag $P\left(w_{j} \mid t_{j}\right)$


## An Example

- $S=$ the boy laughed
- $T=$ DT NN VBD

$$
\begin{aligned}
P(T, S)= & P(\text { END } \mid \text { NN, VBD }) \times \\
& P(\mathrm{DT} \mid \text { START, START }) \times \\
& P(\text { NN } \mid \text { START, DT }) \times \\
& P(\text { VBD } \mid \mathrm{DT}, \mathrm{NN}) \times \\
& P(\text { the } \mid \mathrm{DT}) \times \\
& P(\text { boy } \mid \text { NN }) \times \\
& P(\text { laughed } \mid \mathrm{VBD})
\end{aligned}
$$

## Why the Name?

$$
P(T, S)=\underbrace{P\left(\mathbf{E N D} \mid t_{n-1}, t_{n}\right) \prod_{j=1}^{n} P\left(t_{j} \mid t_{j-2}, t_{j-1}\right)}_{\text {Hidden Markov Chain }} \times \underbrace{\prod_{j=1}^{n} P\left(w_{j} \mid t_{j}\right)}_{w_{j} \text { 's are observed }}
$$

## How to model $P(T, S)$ ?

Hispaniola/NNP quickly/RB became/VB an/DT important/JJ base/Vt from which Spain expanded its empire into the rest of the Western Hemisphere .
"Score" for tag $V t$ :

$$
P(\mathrm{Vt} \mid \mathrm{DT}, \mathrm{JJ}) \times P(\text { base } \mid \mathrm{Vt})
$$

## Smoothed Estimation

$$
\begin{aligned}
P(\mathrm{Vt} \mid \mathrm{DT}, \mathrm{JJ})= & \lambda_{1} \times \frac{\operatorname{Count}(\mathrm{Dt}, \mathrm{JJ}, \mathrm{Vt})}{\operatorname{Count}(\mathrm{Dt}, \mathrm{JJ})} \\
& +\lambda_{2} \times \frac{\operatorname{Count}(\mathrm{JJ}, \mathrm{Vt})}{\operatorname{Count}(\mathrm{JJ})} \\
& +\lambda_{3} \times \frac{\operatorname{Count}(\mathrm{Vt})}{\operatorname{Count}()}
\end{aligned}
$$

$$
P(\text { base } \mid \mathrm{Vt})=\frac{\operatorname{Count}(\mathrm{Vt}, \text { base })}{\operatorname{Count}(\mathrm{Vt})}
$$

## Dealing with Low-Frequency Words

- Step 1: Split vocabulary into two sets

Frequent words $\quad=$ words occurring $\geq 5$ times in training Low frequency words $=$ all other words

- Step 2: Map low frequency words into a small, finite set, depending on prefixes, suffixes etc.


## Dealing with Low-Frequency Words: An Example

## [Bikel et. al 1999] An Algorithm that Learns What's in a Name

| Word class | Example | Intuition |
| :--- | :--- | :--- |
|  |  |  |
| twoDigitNum | 90 | Two digit year |
| fourDigitNum | 1990 | Four digit year |
| containsDigitAndAlpha | A8956-67 | Product code |
| containsDigitAndDash | $09-96$ | Date |
| containsDigitAndSlash | $11 / 9 / 89$ | Date |
| containsDigitAndComma | $23,000.00$ | Monetary amount |
| containsDigitAndPeriod | 1.00 | Monetary amount,percentage |
| othernum | 456789 | Other number |
| allCaps | BBN | Organization |
| capPeriod | M. | Person name initial |
| firstWord | first word of sentence | no useful capitalization information |
| initCap | Sally | Capitalized word |
| lowercase | can | Uncapitalized word |
| other | , | Punctuation marks, all other words |

## Dealing with Low-Frequency Words: An Example

Profi ts/NA soared/NA at/NA Boeing/SC Co./CC ,/NA easily/NA topping/NA forecasts/NA on/NA Wall/SL Street/CL ,/NA as/NA their/NA CEO/NA Alan/SP Mulally/CP announced/NA fi rst/NA quarter/NA results/NA ./NA
$\Downarrow$
firstword/NA soared/NA at/NA initCap/SC Co./CC ,/NA easily/NA lowercase/NA forecasts/NA on/NA initCap/SL Street/CL ,/NA as/NA their/NA CEO/NA Alan/SP initCap/CP announced/NA first/NA quarter/NA results/NA ./NA

NA = No entity
SC = Start Company
CC = Continue Company
SL = Start Location
CL = Continue Location

## The Viterbi Algorithm

- Question: how do we calculate the following?:

$$
T^{*}=\operatorname{argmax}_{T} \log P(T, S)
$$

- Define $n$ to be the length of the sentence
- Define a dynamic programming table
$\pi\left[i, t_{-2}, t_{-1}\right]=$ maximum log probability of a tag sequence ending in tags $t_{-2}, t_{-1}$ at position $i$
- Our goal is to calculate $\max _{t_{-2}, t_{-1} \in \mathcal{T}} \pi\left[n, t_{-2}, t_{-1}\right]$


## The Viterbi Algorithm: Recursive Definitions

- Base case:

$$
\begin{aligned}
\pi[0, *, *] & =\log 1=0 \\
\pi\left[0, t_{-2}, t_{-1}\right] & =\log 0=-\infty \text { for all other } t_{-2}, t_{-1}
\end{aligned}
$$

here $*$ is a special tag padding the beginning of the sentence.

- Recursive case: for $i=1 \ldots n$, for all $t_{-2}, t_{-1}$,

$$
\pi\left[i, t_{-2}, t_{-1}\right]=\max _{t \in \mathcal{T} \cup\{*\}}\left\{\pi\left[i-1, t, t_{-2}\right]+\operatorname{Score}\left(S, i, t, t_{-2}, t_{-1}\right)\right\}
$$

Backpointers allow us to recover the max probability sequence:

$$
\mathrm{BP}\left[i, t_{-2}, t_{-1}\right]=\operatorname{argmax}_{t \in \mathcal{T} \cup\{*\}}\left\{\pi\left[i-1, t, t_{-2}\right]+\operatorname{Score}\left(S, i, t, t_{-2}, t_{-1}\right)\right\}
$$

Where $\operatorname{Score}\left(S, i, t, t_{-2}, t_{-1}\right)=\log P\left(t_{-1} \mid t, t_{-2}\right)+\log P\left(w_{i} \mid t_{-1}\right)$
Complexity is $O\left(n k^{3}\right)$, where $n=$ length of sentence, $k$ is number of possible tags

## The Viterbi Algorithm: Running Time

- $O\left(n|\mathcal{T}|^{3}\right)$ time to calculate $\operatorname{Score}\left(S, i, t, t_{-2}, t_{-1}\right)$ for all $i, t$, $t_{-2}, t_{-1}$.
- $n|\mathcal{T}|^{2}$ entries in $\pi$ to be filled in.
- $O(\mathcal{T})$ time to fill in one entry (assuming $O(1)$ time to look up $\operatorname{Score}\left(S, i, t, t_{-2}, t_{-1}\right)$ )
- $\Rightarrow O\left(n|\mathcal{T}|^{3}\right)$ time


## Pros and Cons

- Hidden markov model taggers are very simple to train (compile counts from the training corpus)
- Perform relatively well (over $90 \%$ performance on named entities)
- Main difficulty is modeling

$$
P(\text { word } \mid \text { tag })
$$

can be very difficult if "words" are complex

## Log-Linear Models

- We have an input sentence $S=w_{1}, w_{2}, \ldots, w_{n}$ ( $w_{i}$ is the $i$ 'th word in the sentence)
- We have a tag sequence $T=t_{1}, t_{2}, \ldots, t_{n}$ ( $t_{i}$ is the $i$ 'th tag in the sentence)
- We'll use an log-linear model to define

$$
P\left(t_{1}, t_{2}, \ldots, t_{n} \mid w_{1}, w_{2}, \ldots, w_{n}\right)
$$

for any sentence $S$ and tag sequence $T$ of the same length.
(Note: contrast with HMM that defines
$\left.P\left(t_{1}, t_{2}, \ldots, t_{n}, w_{1}, w_{2}, \ldots, w_{n}\right)\right)$

- Then the most likely tag sequence for $S$ is

$$
T^{*}=\operatorname{argmax}_{T} P(T \mid S)
$$

## How to model $P(T \mid S)$ ?

## A Trigram Log-Linear Tagger:

$$
\begin{aligned}
& P(T \mid S)= \prod_{j=1}^{n} P\left(t_{j} \mid w_{1} \ldots w_{n}, t_{1} \ldots t_{j-1}\right) \quad \text { Chain rule } \\
&= \prod_{j=1}^{n} P\left(t_{j} \mid t_{j-2}, t_{j-1}, w_{1}, \ldots, w_{n}\right) \\
& \quad \text { Independence assumptions }
\end{aligned}
$$

- We take $t_{0}=t_{-1}=$ START
- Assumption: each tag only depends on previous two tags $P\left(t_{j} \mid t_{j-1}, t_{j-2}, w_{1}, \ldots, w_{n}\right)$


## An Example

Hispaniola/NNP quickly/RB became/VB an/DT important/JJ base/?? from which Spain expanded its empire into the rest of the Western Hemisphere .

- There are many possible tags in the position ??
$\mathcal{Y}=\{\mathrm{NN}, \mathrm{NNS}, \mathrm{Vt}, \mathrm{Vi}, \mathrm{IN}, \mathrm{DT}, \ldots\}$
- The input domain $\mathcal{X}$ is the set of all possible histories (or contexts)
- Need to learn a function from (history, tag) pairs to a probability $P($ tag $\mid$ history $)$


## Representation: Histories

- A history is a 4-tuple $\left\langle t_{-1}, t_{-2}, w_{[1: n]}, i\right\rangle$
- $t_{-1}, t_{-2}$ are the previous two tags.
- $w_{[1: n]}$ are the $n$ words in the input sentence.
- $i$ is the index of the word being tagged
- $\mathcal{X}$ is the set of all possible histories

Hispaniola/NNP quickly/RB became/VB an/DT important/JJ base/?? from which Spain expanded its empire into the rest of the Western Hemisphere .

- $t_{-1}, t_{-2}=\mathrm{DT}, \mathrm{JJ}$
- $w_{[1: n]}=\langle$ Hispaniola,quickly, became,$\ldots$, Hemisphere,.$\rangle$
- $i=6$


## Feature Vector Representations

- We have some input domain $\mathcal{X}$, and a finite label set $\mathcal{Y}$. Aim is to provide a conditional probability $P(y \mid x)$ for any $x \in \mathcal{X}$ and $y \in \mathcal{Y}$.
- A feature is a function $f: \mathcal{X} \times \mathcal{Y} \rightarrow \mathbb{R}$ (Often binary features or indicator functions $f: \mathcal{X} \times \mathcal{Y} \rightarrow\{0,1\}$ ).
- Say we have $m$ features $\phi_{k}$ for $k=1 \ldots m$ $\Rightarrow$ A feature vector $\phi(x, y) \in \mathbb{R}^{m}$ for any $x \in \mathcal{X}$ and $y \in \mathcal{Y}$.


## An Example (continued)

- $\mathcal{X}$ is the set of all possible histories of form $\left\langle t_{-1}, t_{-2}, w_{[1: n]}, i\right\rangle$
- $\mathcal{Y}=\{\mathrm{NN}, \mathrm{NNS}, \mathrm{Vt}, \mathrm{Vi}, \mathrm{IN}, \mathrm{DT}, \ldots\}$
- We have $m$ features $\phi_{k}: \mathcal{X} \times \mathcal{Y} \rightarrow \mathbb{R}$ for $k=1 \ldots m$

For example:
$\phi_{1}(h, t)= \begin{cases}1 & \text { if current word } w_{i} \text { is base and } t=\mathrm{Vt} \\ 0 & \text { otherwise }\end{cases}$
$\phi_{2}(h, t)= \begin{cases}1 & \text { if current word } w_{i} \text { ends in ing and } t=\text { VBG } \\ 0 & \text { otherwise }\end{cases}$
$\phi_{1}(\langle\mathrm{JJ}, \mathrm{DT},\langle$ Hispaniola, ... $\rangle, 6\rangle, \mathrm{Vt})=1$
$\phi_{2}(\langle\mathrm{JJ}, \mathrm{DT},\langle$ Hispaniola, ... $\rangle, 6\rangle, \mathrm{Vt})=0$

## The Full Set of Features in [(Ratnaparkhi, 96)]

- Word/tag features for all word/tag pairs, e.g.,

$$
\phi_{100}(h, t)= \begin{cases}1 & \text { if current word } w_{i} \text { is base and } t=\mathrm{Vt} \\ 0 & \text { otherwise }\end{cases}
$$

- Spelling features for all prefixes/suffixes of length $\leq 4$, e.g.,

$$
\begin{aligned}
& \phi_{101}(h, t)= \begin{cases}1 & \text { if current word } w_{i} \text { ends in ing and } t=\text { VBG } \\
0 & \text { otherwise }\end{cases} \\
& \phi_{102}(h, t)= \begin{cases}1 & \text { if current word } w_{i} \text { starts with pre and } t=\mathrm{NN} \\
0 & \text { otherwise }\end{cases}
\end{aligned}
$$

## The Full Set of Features in [(Ratnaparkhi, 96)]

- Contextual Features, e.g.,

$$
\begin{aligned}
& \phi_{103}(h, t)= \begin{cases}1 & \text { if }\left\langle t_{-2}, t_{-1}, t\right\rangle=\langle\mathrm{DT}, \mathrm{JJ}, \mathrm{Vt}\rangle \\
0 & \text { otherwise }\end{cases} \\
& \phi_{104}(h, t)= \begin{cases}1 & \text { if }\left\langle t_{-1}, t\right\rangle=\langle\mathrm{JJ}, \mathrm{Vt}\rangle \\
0 & \text { otherwise }\end{cases} \\
& \phi_{105}(h, t)
\end{aligned}=\left\{\begin{array}{ll}
1 & \text { if }\langle t\rangle=\langle\mathrm{Vt}\rangle \\
0 & \text { otherwise }
\end{array}\right\} \begin{array}{ll}
1 & \text { if previous word } w_{i-1}=\text { the } \text { and } t=\mathrm{Vt} \\
\phi_{106}(h, t) & = \begin{cases}0 & \text { otherwise }\end{cases} \\
\phi_{107}(h, t) & = \begin{cases}1 & \text { if next word } w_{i+1}=\text { the and } t=\mathrm{Vt} \\
0 & \text { otherwise }\end{cases}
\end{array}
$$

## The Final Result

- We can come up with practically any questions (features) regarding history/tag pairs.
- For a given history $x \in \mathcal{X}$, each label in $\mathcal{Y}$ is mapped to a different feature vector

$$
\begin{aligned}
\phi(\langle\mathrm{JJ}, \mathrm{DT},\langle\text { Hispaniola, ... }\rangle, 6\rangle, \mathrm{Vt}) & =1001011001001100110 \\
\phi(\langle\mathrm{JJ}, \mathrm{DT},\langle\text { Hispaniola, ... }\rangle, 6\rangle, \mathrm{JJ}) & =0110010101011110010 \\
\phi(\langle\mathrm{JJ}, \mathrm{DT},\langle\text { Hispaniola, ... }\rangle, 6\rangle, \mathrm{NN}) & =0001111101001100100 \\
\phi(\langle\mathrm{JJ}, \mathrm{DT},\langle\text { Hispaniola, ... }\rangle, 6\rangle, \mathrm{IN}) & =0001011011000000010
\end{aligned}
$$

## Log-Linear Models

- We have some input domain $\mathcal{X}$, and a finite label set $\mathcal{Y}$. Aim is to provide a conditional probability $P(y \mid x)$ for any $x \in \mathcal{X}$ and $y \in \mathcal{Y}$.
- A feature is a function $f: \mathcal{X} \times \mathcal{Y} \rightarrow \mathbb{R}$ (Often binary features or indicator functions $f: \mathcal{X} \times \mathcal{Y} \rightarrow\{0,1\}$ ).
- Say we have $m$ features $\phi_{k}$ for $k=1 \ldots m$
$\Rightarrow \mathrm{A}$ feature vector $\phi(x, y) \in \mathbb{R}^{m}$ for any $x \in \mathcal{X}$ and $y \in \mathcal{Y}$.
- We also have a parameter vector $\mathbf{W} \in \mathbb{R}^{m}$
- We define

$$
P(y \mid x, \mathbf{W})=\frac{e^{\mathbf{W} \cdot \phi(x, y)}}{\sum_{y^{\prime} \in \mathcal{Y}} e^{\mathbf{W} \cdot \phi\left(x, y^{\prime}\right)}}
$$

## Training the Log-Linear Model

- To train a log-linear model, we need a training set $\left(x_{i}, y_{i}\right)$ for $i=1 \ldots n$. Then search for

$$
\mathbf{W}^{*}=\operatorname{argmax}_{\mathbf{W}}(\underbrace{\sum_{i} \log P\left(y_{i} \mid x_{i}, \mathbf{W}\right)}_{\text {Log-Likelihood }}-\underbrace{C \sum_{k} \mathbf{W}_{k}^{2}}_{\text {Gaussian Prior }})
$$

(see last lecture on log-linear models)

- Training set is simply all history/tag pairs seen in the training data


## The Viterbi Algorithm for Log-Linear Models

- Question: how do we calculate the following?:

$$
T^{*}=\operatorname{argmax}_{T} \log P(T \mid S)
$$

- Define $n$ to be the length of the sentence
- Define a dynamic programming table
$\pi\left[i, t_{-2}, t_{-1}\right]=$ maximum log probability of a tag sequence ending in tags $t_{-2}, t_{-1}$ at position $i$
- Our goal is to calculate $\max _{t_{-2}, t_{-1} \in \mathcal{T}} \pi\left[n, t_{-2}, t_{-1}\right]$


## The Viterbi Algorithm: Recursive Definitions

- Base case:

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\pi\left[0, t_{-2}, t_{-1}\right] & =\log 0=-\infty \text { for all other } t_{-2}, t_{-1}
\end{aligned}
$$

here $*$ is a special tag padding the beginning of the sentence.

- Recursive case: for $i=1 \ldots n$, for all $t_{-2}, t_{-1}$,

$$
\pi\left[i, t_{-2}, t_{-1}\right]=\max _{t \in \mathcal{T} \cup\{*\}}\left\{\pi\left[i-1, t, t_{-2}\right]+\operatorname{Score}\left(S, i, t, t_{-2}, t_{-1}\right)\right\}
$$

Backpointers allow us to recover the max probability sequence:

$$
\mathrm{BP}\left[i, t_{-2}, t_{-1}\right]=\operatorname{argmax}_{t \in \mathcal{T} \cup\{*\}}\left\{\pi\left[i-1, t, t_{-2}\right]+\operatorname{Score}\left(S, i, t, t_{-2}, t_{-1}\right)\right\}
$$

Where $\operatorname{Score}\left(S, i, t, t_{-2}, t_{-1}\right)=\log P\left(t_{-1} \mid t, t_{-2}, w_{1}, \ldots, w_{n}, i\right)$
Identical to Viterbi for HMMs, except for the definition of $S \operatorname{core}\left(S, i, t, t_{-2}, t_{-1}\right)$

## FAQ Segmentation: McCallum et. al

- McCallum et. al compared HMM and log-linear taggers on a FAQ Segmentation task
- Main point: in an HMM, modeling

$$
P(\text { word } \mid t a g)
$$

is difficult in this domain

## FAQ Segmentation: McCallum et. al

```
    <head>X-NNTP-POSTER: NewsHound v1.33
    <head>
    <head>Archive name: acorn/faq/part2
    <head>Frequency: monthly
    <head>
<question>2.6) What configuration of serial cable should I use
    <answer>
    <answer> Here follows a diagram of the necessary connections
    <answer>programs to work properly. They are as far as I know t
    <answer>agreed upon by commercial comms software developers fo
    <answer>
    <answer> Pins 1, 4, and 8 must be connected together inside
    <answer>is to avoid the well known serial port chip bugs. The
```


## FAQ Segmentation: Line Features

```
begins-with-number
begins-with-ordinal
begins-with-punctuation
begins-with-question-word
begins-with-subject
blank
contains-alphanum
contains-bracketed-number
contains-http
contains-non-space
contains-number
contains-pipe
contains-question-mark
ends-with-question-mark
first-alpha-is-capitalized
indented-1-to-4
indented-5-to-10
more-than-one-third-space
only-punctuation
prev-is-blank
prev-begins-with-ordinal
shorter-than-30
```


## FAQ Segmentation: The Log-Linear Tagger

```
<head>X-NNTP-POSTER: NewsHound v1.33
<head>
<head>Archive name: acorn/faq/part2
<head>Frequency: monthly
<head>
<question>2.6) What configuration of serial cable should I use
```

Here follows a diagram of the necessary connections programs to work properly. They are as far as I know t agreed upon by commercial comms software developers fo

Pins 1, 4, and 8 must be connected together inside is to avoid the well known serial port chip bugs. The
$\Rightarrow$ "tag=question;prev=head;begins-with-number"
"tag=question;prev=head;contains-alphanum"
"tag=question;prev=head;contains-nonspace"
"tag=question;prev=head;contains-number"
"tag=question;prev=head;prev-is-blank"

## FAQ Segmentation: An HMM Tagger

<question>2.6) What configuration of serial cable should I use

- First solution for $P($ word $\mid$ tag $)$ :
$P\left({ }^{2.6}\right)$ What confi guration of serial cable should I use" $\mid$ question $)=$ $P(2.6) \mid$ question $) \times$
$P($ What $\mid$ question $) \times$
$P($ configuration $\mid$ question $) \times$
$P(o f \mid$ question $) \times$
$P($ serial $\mid$ question $) \times$
- i.e. have a language model for each tag


## FAQ Segmentation: McCallum et. al

- Second solution: first map each sentence to string of features:

```
<question>2.6) What configuration of serial cable should I use
#
```

<question>begins-with number contains-alphanum contains-nonspace

- Use a language model again:
$P($ '2.6) What confi guration of serial cable should I use" $\mid$ question $)=$
$P$ (begins-with-number | question) $\times$
$P($ contains-alphanum | question $) \times$
$P($ contains-nonspace $\mid$ question $) \times$
$P($ contains-number | question $) \times$
$P($ prev-is-blank | question $) \times$


## FAQ Segmentation: Results

| Method | COAP | SegPrec | SegRec |
| :--- | :--- | :--- | :--- |
| ME-Stateless | 0.520 | 0.038 | 0.362 |
| TokenHMM | 0.865 | 0.276 | 0.140 |
| FeatureHMM | 0.941 | 0.413 | 0.529 |
| MEMM | 0.965 | 0.867 | 0.681 |

## Overview

- The Tagging Problem
- Hidden Markov Model (HMM) taggers
- Log-linear taggers
- Log-linear models for parsing and other problems


## Log-Linear Taggers: Summary

- The input sentence is $S=w_{1} \ldots w_{n}$
- Each tag sequence $T$ has a conditional probability

$$
\begin{array}{rlrl}
P(T \mid S) & =\prod_{j=1}^{n} P\left(t_{j} \mid w_{1} \ldots w_{n}, j, t_{1} \ldots t_{j-1}\right) & & \text { Chain rule } \\
& =\prod_{j=1}^{n} P\left(t_{j} \mid w_{1} \ldots w_{n}, j, t_{j-2}, t_{j-1}\right) & & \text { Independence } \\
\text { assumptions }
\end{array}
$$

- Estimate $P\left(t_{j} \mid w_{1} \ldots w_{n}, j, t_{j-2}, t_{j-1}\right)$ using log-linear models
- Use the Viterbi algorithm to compute

$$
\operatorname{argmax}_{T \in \mathcal{T}^{n}} \log P(T \mid S)
$$

## A General Approach: (Conditional) History-Based Models

- We've shown how to define $P(T \mid S)$ where $T$ is a tag sequence
- How do we define $P(T \mid S)$ if $T$ is a parse tree (or another structure)?


## A General Approach: (Conditional) History-Based Models

- Step 1: represent a tree as a sequence of decisions $d_{1} \ldots d_{m}$

$$
T=\left\langle d_{1}, d_{2}, \ldots d_{m}\right\rangle
$$

$m$ is not necessarily the length of the sentence

- Step 2: the probability of a tree is

$$
P(T \mid S)=\prod_{i=1}^{m} P\left(d_{i} \mid d_{1} \ldots d_{i-1}, S\right)
$$

- Step 3: Use a log-linear model to estimate

$$
P\left(d_{i} \mid d_{1} \ldots d_{i-1}, S\right)
$$

- Step 4: Search?? (answer we'll get to later: beam or heuristic search)


## An Example Tree



## Ratnaparkhi's Parser: Three Layers of Structure

1. Part-of-speech tags
2. Chunks
3. Remaining structure

## Layer 1: Part-of-Speech Tags



- Step 1: represent a tree as a sequence of decisions $d_{1} \ldots d_{m}$

$$
T=\left\langle d_{1}, d_{2}, \ldots d_{m}\right\rangle
$$

- First $n$ decisions are tagging decisions

$$
\left\langle d_{1} \ldots d_{n}\right\rangle=\langle\mathrm{DT}, \mathrm{NN}, \mathrm{Vt}, \mathrm{DT}, \mathrm{NN}, \mathrm{IN}, \mathrm{DT}, \mathrm{NN}\rangle
$$

## Layer 2: Chunks



Chunks are defi ned as any phrase where all children are part-of-speech tags
(Other common chunks are $\mathrm{ADJP}, \mathrm{QP}$ )

## Layer 2: Chunks

| Start(NP) | Join(NP) | Other | Start(NP) | Join(NP) | Other | Start(NP) | Join(NP) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mid$ | $\mid$ | $\mid$ | $\mid$ | $\mid$ | $\mid$ | $\mid$ | $\mid$ |
| DT | NN | Vt | DT | NN | IN | DT | NN |
| $\mid$ | $\mid$ | $\mid$ | $\mid$ | $\mid$ | $\mid$ | $\mid$ | $\mid$ |
| the | lawyer | questioned | the | witness | about | the | revolver |

- Step 1: represent a tree as a sequence of decisions $d_{1} \ldots d_{n}$

$$
T=\left\langle d_{1}, d_{2}, \ldots d_{n}\right\rangle
$$

- First $n$ decisions are tagging decisions

Next $n$ decisions are chunk tagging decisions
$\left\langle d_{1} \ldots d_{2 n}\right\rangle=\langle\mathrm{DT}, \mathrm{NN}, \mathrm{Vt}, \mathrm{DT}, \mathrm{NN}, \mathrm{IN}, \mathrm{DT}, \mathrm{NN}$, Start(NP), Join(NP), Other, Start(NP), Join(NP), Other, $\operatorname{Start}(\mathrm{NP})$, Join(NP) $\rangle$

## Layer 3: Remaining Structure

## Alternate Between Two Classes of Actions:

- Join(X) or Start(X), where X is a label (NP, S, VP etc.)
- Check=YES or Check=NO


## Meaning of these actions:

- $\operatorname{Start}(\mathrm{X})$ starts a new constituent with label X (always acts on leftmost constituent with no start or join label above it)
- Join(X) continues a constituent with label X (always acts on leftmost constituent with no start or join label above it)
- Check=NO does nothing
- Check=YES takes previous Join or Start action, and converts it into a completed constituent




Check=NO



Check=NO



Check=NO
Sctart(VP)


## Check=NO




Check=YES



Check=YES


the revolver
Check=YES

## The Final Sequence of decisions

$$
\begin{aligned}
\left\langle d_{1} \ldots d_{m}\right\rangle= & \langle\text { DT, NN, Vt, DT, NN, IN, DT, NN, } \\
& \text { Start(NP), Join(NP), Other, Start(NP), Join(NP), } \\
& \text { Other, Start(NP), Join(NP), } \\
& \text { Start(S), Check=NO, Start(VP), Check=NO, } \\
& \text { Join(VP), Check=NO, Start(PP), Check=NO, } \\
& \text { Join(PP), Check=YES, Join(VP), Check=YES, } \\
& \text { Join(S), Check=YES }\rangle
\end{aligned}
$$

## A General Approach: (Conditional) History-Based Models

- Step 1: represent a tree as a sequence of decisions $d_{1} \ldots d_{m}$

$$
T=\left\langle d_{1}, d_{2}, \ldots d_{m}\right\rangle
$$

$m$ is not necessarily the length of the sentence

- Step 2: the probability of a tree is

$$
P(T \mid S)=\prod_{i=1}^{m} P\left(d_{i} \mid d_{1} \ldots d_{i-1}, S\right)
$$

- Step 3: Use a log-linear model to estimate

$$
P\left(d_{i} \mid d_{1} \ldots d_{i-1}, S\right)
$$

- Step 4: Search?? (answer we'll get to later: beam or heuristic search)


## Applying a Log-Linear Model

- Step 3: Use a log-linear model to estimate

$$
P\left(d_{i} \mid d_{1} \ldots d_{i-1}, S\right)
$$

- A reminder:

$$
P\left(d_{i} \mid d_{1} \ldots d_{i-1}, S\right)=\frac{e^{\phi\left(\left\langle d_{1} \ldots d_{i-1}, S\right\rangle, d_{i}\right) \cdot \mathbf{W}}}{\sum_{d \in \mathcal{A}} e^{\phi\left(\left\langle d_{1} \ldots d_{i-1}, S\right\rangle, d\right) \cdot \mathbf{W}}}
$$

where:
$\left\langle d_{1} \ldots d_{i-1}, S\right\rangle \quad$ is the history
$d_{i} \quad$ is the outcome
$\phi \quad$ maps a history/outcome pair to a feature vector
W is a parameter vector
$\mathcal{A} \quad$ is set of possible actions
(may be context dependent)

## Applying a Log-Linear Model

- Step 3: Use a log-linear model to estimate

$$
P\left(d_{i} \mid d_{1} \ldots d_{i-1}, S\right)=\frac{e^{\phi\left(\left\langle d_{1} \ldots d_{i-1}, S\right\rangle, d_{i}\right) \cdot \mathbf{W}}}{\sum_{d \in \mathcal{A}} e^{\phi\left(\left\langle d_{1} \ldots d_{i-1}, S\right\rangle, d\right) \cdot \mathbf{W}}}
$$

- The big question: how do we define $\phi$ ?
- Ratnaparkhi's method defines $\phi$ differently depending on whether next decision is:
- A tagging decision (same features as before for POS tagging!)
- A chunking decision
- A start/join decision after chunking
- A check=no/check=yes decision


## Layer 2: Chunks


$\Rightarrow$ "TAG=Join(NP);Word0=witness;POS0=NN"
"TAG=Join(NP);POS0=NN"
"TAG=Join(NP);Word+1=about;POS+1=IN"
"TAG=Join(NP);POS+1=IN"
"TAG=Join(NP);Word+2=the;POS+2=DT"
"TAG=Join(NP);POS+2=IN"
"TAG=Join(NP);Word-1=the;POS-1=DT;TAG-1=Start(NP)"
"TAG=Join(NP);POS-1=DT;TAG-1=Start(NP)"
"TAG=Join(NP);TAG-1=Start(NP)"

## Layer 3: Join or Start

- Looks at head word, constituent (or POS) label, and start/join annotation of $n$ 'th tree relative to the decision, where $n=$ $-2,-1$
- Looks at head word, constituent (or POS) label of $n$ 'th tree relative to the decision, where $n=0,1,2$
- Looks at bigram features of the above for $(-1,0)$ and $(0,1)$
- Looks at trigram features of the above for ( $-2,-1,0$ ), ( $-1,0,1$ ) and ( $0,1,2$ )
- The above features with all combinations of head words excluded
- Various punctuation features


## Layer 3: Check=NO or Check=YES

- A variety of questions concerning the proposed constituent


## The Search Problem

- In POS tagging, we could use the Viterbi algorithm because $P\left(t_{j} \mid w_{1} \ldots w_{n}, j, t_{1} \ldots t_{j-1}\right)=P\left(t_{j} \mid w_{1} \ldots w_{n}, j, t_{j-2} \ldots t_{j-1}\right)$
- Now: Decision $d_{i}$ could depend on arbitrary decisions in the "past" $\Rightarrow$ no chance for dynamic programming
- Instead, Ratnaparkhi uses a beam search method

