## Limits in Iterated Integrals

## 3. Triple integrals in rectangular and cylindrical coordinates.

You do these the same way, basically. To supply limits for $\iiint_{D} d z d y d x$ over the region $D$, we integrate first with respect to $z$. Therefore we


1. Hold $x$ and $y$ fixed, and let $z$ increase. This gives us a vertical line.
2. Integrate from the $z$-value where the vertical line enters the region $D$ to the $z$-value where it leaves $D$.
3. Supply the remaining limits (in either $x y$-coordinates or polar coordinates) so that you include all vertical lines which intersect $D$. This means that you will be integrating the remaining double integral over the region $R$ in the $x y$-plane which $D$ projects onto.
For example, if $D$ is the region lying between the two paraboloids

$$
z=x^{2}+y^{2} \quad z=4-x^{2}-y^{2}
$$

we get by following steps 1 and 2,

$$
\iiint_{D} d z d y d x=\iint_{R} \int_{x^{2}+y^{2}}^{4-x^{2}-y^{2}} d z d A
$$

where $R$ is the projection of $D$ onto the $x y$-plane. To finish the job, we have to determine what this projection is. From the picture, what we should determine is the $x y$-curve over which the two surfaces intersect. We find this curve by eliminating $z$ from the two equations, getting

$$
\begin{aligned}
& x^{2}+y^{2}=4-x^{2}-y^{2}, \quad \text { which implies } \\
& x^{2}+y^{2}=2
\end{aligned}
$$

Thus the $x y$-curve bounding $R$ is the circle in the $x y$-plane with center at the origin and radius $\sqrt{2}$.

This makes it natural to finish the integral in polar coordinates. We get

$$
\iiint_{D} d z d y d x=\int_{0}^{2 \pi} \int_{0}^{\sqrt{2}} \int_{x^{2}+y^{2}}^{4-x^{2}-y^{2}} d z r d r d \theta
$$

the limits on $z$ will be replaced by $r^{2}$ and $4-r^{2}$ when the integration is carried out.

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