# **Introduction to the Theory of Computation**

#### <u>Errata</u>

# CONTENTS OF THE FIRST AND SECOND EDITIONS

#### **0. Introduction**

- 1. AUTOMATA, COMPUTABILITY, AND COMPLEXITY Complexity theory - Computability theory - Automata theory
- 2. MATHEMATICAL NOTIONS AND TERMINOLOGY Sets - Sequences and tuples - Functions and relations - Graphs - Strings and languages - Boolean logic - Summary of mathematical terms
- 3. DEFINITIONS, THEOREMS, AND PROOFS *Finding proofs*
- 4. TYPES OF PROOF Proof by construction - Proof by contradiction - Proof by induction

# PART ONE: AUTOMATA AND LANGUAGES

#### 1. Regular Languages

- 1. FINITE AUTOMATA Formal definition of a finite automaton - Examples of finite automata - Formal definition of computation - Designing finite automata - The regular operations
- 2. NONDETERMINISM Equivalence of NFAs and DFAs - Closure under the regular operations
- 3. REGULAR EXPRESSIONS Formal definition of a regular expression - Equivalence with finite automata
- 4. NONREGULAR LANGUAGES The pumping lemma for regular languages

#### 2. Context-Free Languages

1. CONTEXT-FREE GRAMMARS Formal definition of a context-free grammar - Examples of context-free grammars - Designing context-free grammars - Ambiguity - Chomsky normal form

- 2. PUSHDOWN AUTOMATA Formal definition of a pushdown automaton - Examples of pushdown automata -Equivalence with context-free grammars
- 3. NON-CONTEXT-FREE LANGUAGES The pumping lemma for context-free languages

# PART TWO: COMPUTABILITY THEORY

# **3. The Church-Turing Thesis**

- 1. TURING MACHINES Formal definition of a Turing machine - Examples of Turing machines
- 2. VARIANTS OF TURING MACHINES Multitape Turing machines - Nondeterministic Turing machines - Enumerators -Equivalence with other models
- 3. THE DEFINITION OF ALGORITHM Hilbert's problems - Terminology for describing Turing machines

# 4. Decidability

- 1. DECIDABLE LANGUAGES
- 2. THE HALTING PROBLEM The diagonalization method - The halting problem is undecidable - A Turingunacceptable language

# 5. Reducibility

- 1. UNDECIDABLE PROBLEMS FROM \\ LANGUAGE THEORY *Reductions via computation histories*
- 2. A SIMPLE UNDECIDABLE PROBLEM
- 3. MAPPING REDUCIBILITY Computable functions - Formal definition of mapping reducibility

# 6. Advanced Topics in Computability Theory

- 1. THE RECURSION THEOREM Self-reference - Terminology for the recursion theorem - Applications
- 2. DECIDABILITY OF LOGICAL THEORIES A decidable theory - An undecidable theory
- 3. TURING REDUCIBILITY
- 4. A DEFINITION OF INFORMATION Minimal length descriptions - Optimality of the definition - Incompressible strings and randomness

# PART THREE: COMPLEXITY THEORY

#### 7. Time Complexity

- 1. MEASURING COMPLEXITY Big-O and small-o notation - Analyzing algorithms - Complexity relationships among models
- THE CLASS P Polynomial time - Examples of problems in P
  THE CLASS ND
- 3. THE CLASS NP Examples of problems in NP - The P versus NP question
- 4. NP-COMPLETENESS Polynomial time reducibility - Definition of NP-completeness - The Cook-Levin Theorem
- 5. EXAMPLES OF NP-COMPLETE PROBLEMS The vertex cover problem - The Hamiltonian path problem - The subset sum problem

#### 8. Space Complexity

- 1. SAVITCH'S THEOREM
- 2. THE CLASS PSPACE
- 3. PSPACE-COMPLETENESS *The TQBF problem - Winning strategies for games - Generalized geography*
- 4. THE CLASSES L AND NL
- 5. NL-COMPLETENESS *Searching in graphs*
- 6. NL EQUALS CONL

#### 9. Intractability

- 1. HIERARCHY THEOREMS Exponential space completeness
- 2. RELATIVIZATION Limits of the diagonalization method
- 3. CIRCUIT COMPLEXITY

# 10. Advanced Topics in Complexity Theory

- 1. APPROXIMATION ALGORITHMS
- 2. PROBABILISTIC ALGORITHMS
- *The class BPP Primality Read-once branching programs* 3. ALTERNATION
- Alternating time and space The Polynomial time hierarchy
- 4. INTERACTIVE PROOF SYSTEMS Graph nonisomorphism - Definition of the model - IP = PSPACE
- 5. PARALLEL COMPUTATION Uniform Boolean circuits - The class NC - P-completeness

#### 6. CRYPTOGRAPHY

Secret keys - Public-key cryptosystems - One-way functions - Trapdoor functions

Exercises and Problems

Selected Bibliography Index