## 30 Dynamic Programming for Path Design

Given the transition costs in red, what are the maximum and minimum costs to get from node 1 to node 11? This situation is encountered when planning paths for autonomous agents moving through a complex environment, e.g., a wheeled robot in a building.


Solution: The minimum cost is 16 (path [1,6,9,11] or [1,2,8,9,11]) and the maximum value is 28 (path [1,4,5,6,7,9,11]!). The attached code uses value iteration to find these in two and five iterations, respectively.

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% Value iteration solution of deterministic dynamic programming.
% The program looks complicated only because I cover both
% minimization and maximization in the same program!
clear all;
ch = input('Find minimum (0) or maximum (1): ');
if ~ch,
    init = 1e6 ; % look for minimum;
    % big initial guesses for costs to go
else,
    init = 1e-6 ; % look for maximum;
    % small initial guesses for value to go
end;
```

\% interconnect matrix: row is the node (first is starting

```
% point) and column is the set of nodes pointed to. Note
% that the ending node is not included because it points to
% nowhere.
I = [[[2 6 4] % % node 1 (start) points to nodes 2,6,4
    [3 8 5] % node 2 points to nodes 3,8,5. And so on...
    [8 6 NaN] % node 3
    [5 7 NaN] % node 4
    [6 7 7 10] [ % node 5
    [8 9 7] % node 6
    [10 9 NaN] % node 7
    [10 9 NaN] % node 8
    [11 NaN NaN] % node 9
    [11 NaN NaN]]; % node 10
% cost per link - these go with the interconnects in A. Note
% that the entries with direct connection to the end node are NaN,
% because we will enforce the link cost in ctg (below) explicitly
C = [[3 7 5 [ ] % The cost is 3 to move between nodes 1 and 2,
    % and 7 to move between nodes 1 and 6, etc.
    [2 5 4] % node 2
        [4 5 NaN] % node 3
        [3 5 NaN] % node 4
        [4 4 7 7] % node 5
        [4 5 4] % % node 6
        [4 8 NaN] % node 7
        [8 4 NaN] % node 8
        [NaN NaN NaN] % node 9
        [NaN NaN NaN]]; % node 10
% initial guess of cost-to-go (or value-to-go) at each node
tg = [[NaN] % node 1
    [init] % node 2
    [init] % node 3
    [init] % node 4
    [init] % node 5
    [init] % node 6
    [init] % node 7
    [init] % node 8
    [4] % node 9 (points directly to end, node 11)
    [3]]; % node 10 (points directly to end, node 11)
w = size(I,2); % width of interconnect matrix
disp(sprintf('%g ',tg)); % list the first cost-to-go or
```

```
% value-to-go
```

for $k=1: 5$, $\%$ carry out a fixed number of iterations
\% cycle through the nodes one by one. Note that we don't
\% need to recompute tg for nodes that point to the end for $i=1: s u m\left({ }^{\text {isnan }}(C(:, 1))\right)$,
\% We'll look for the minimum estimated cost-to-go
\% (or maximum estimated value-to-go) across
\% the possible nodes pointed to
if ~ch, dummy = 1 e 6 ; \% initialize to be huge
else,
dummy $=1 \mathrm{e}-6$; \% initialize to be tiny
end;
\% look at all the nodes pointed to from node i for $\mathrm{j}=1: \mathrm{w}$, if ${ }^{\text {isnan }}(\mathrm{I}(\mathrm{i}, \mathrm{j}))$, \% consider only true entries in I
test $=\operatorname{tg}(I(i, j))+C(i, j) ;$
if ~ch, \% look for minimum if test < dummy, dummy = test ; end; else, $\quad \%$ look for maximum if test > dummy, dummy = test ; end;
end;
end; \% "true entries"
end; $\% j$ : nodes pointed to
tg(i) = dummy ;
end; $\%$ i: nodes
disp(sprintf('\%g ',tg));
end; \% k: iteration

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