

/\*

-----  
 2.996 / 6.971: Biomedical Devices Design Laboratory  
 Lab Example Software - UART Communication

This example sets up the UART at 9600bps, no parity, one stop bit (XBee default). It will echo back characters it receives from the USB or XBee radio. Test with a terminal program.

SC - 9/30/2007

\*/

#include "msp430x22x4.h"

// special interrupt routine syntax

#pragma vector=USCIAB0RX\_VECTOR // defined in "msp430x22x4.h"

\_\_interrupt void UART\_RX(void) // interrupt on incoming data

{

unsigned char rx\_byte;

rx\_byte = UCA0RXBUF; // grab byte from RX buffer

while((IFG2 & UCA0TXIFG) == 0); // wait for TX buffer to be clear  
 UCA0TXBUF = rx\_byte; // transmit the received data byte

/\*

Note: There are two methods for ensuring cleanly-transmitted data. Waiting for the TX buffer to clear, as above, will lock up your program if you are transmitting several bytes as it waits for the buffer to clear each time. Use TX interrupts for efficient asynchronous transmission. See User's Guide, 15-25 thru 15-26.

\*/

}

void main(void)

{

// stop watchdog timer

WDCTL = WDTPW | WDTHOLD;

// Clock Setup:

// -----

// XT2 not used, LFXT1 set to high-frequency mode

// no divider for ACLK (full 16MHz)

BCSCTL1 = XT2OFF | XTS;

// set MCLK as LFXT1 (16MHz), no divider

// also set SMCLK as LFXT1, but divide by 4 (4MHz)

BCSCTL2 = SELM1 | SELM0 | SELS | DIVS1;

// set LFXT1 to 3-16MHz range

BCSCTL3 = LFXT1S1;

// See User's Guide, 5-14 thru 5-16.

// -----

// Pin Setup:

// -----

// set P3.4 (TX) as output, P3.5 (RX) is input by default

P3DIR = BIT4;

// select P3.4 and P3.5 to be controlled by the UART

P3SEL = BIT4 | BIT5;

// -----

// UART Setup:

// -----

// use ACLK (16MHz) as baud rate clock

UCA0CTL1 = UCSSEL0;

// UCA0BR0 = int(fACLK/baud rate)

// = int(16000000/9600) = 1666

// divide into low and high byte

UCA0BR0 = 1666 &amp; 0xFF; UCA0BR1 = 1666 &gt;&gt; 8;

// modulation, not very important at low baud rates

```
UCA0MCTL = UCBRF_0 | UCBS_6;
// enable receive data interrupt
IE2 |= UCA0RXIE;
// See User's Guide, 15-28 thru 15-35
// and 15-22 thru 15-23 for common baud rate settings
// -----

while(1); // loop forever

}
```