

Rolling Motion of a Rigid Body

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An important special type of rotational motion of a rigid body is one where the axis of rotation moves parallel to itself. Orientation of the axis in space does not change.

Translation + Rotation

- ball, cylinder, wheels on flat surfaces

Motion in which torques act to change the orientation of the rotation axis are much more complicated and we will leave out.

$$\left. \begin{aligned} \vec{P} &= M \frac{d\vec{R}}{dt} = \int \frac{d\vec{r}}{dt} dm \\ \frac{d\vec{P}}{dt} &= M \frac{d\vec{V}}{dt} = M \frac{d^2\vec{R}}{dt^2} = \sum \vec{F}_{\text{ext}} \\ K &= \frac{1}{2} M V^2 + \frac{1}{2} \int v_c^2 dm \end{aligned} \right\} \text{Always true.}$$

For angular momentum we had that

$$\begin{aligned} \vec{L} &= \vec{R} \times \vec{P} + \int_m (\vec{r}_c \times \vec{v}_c) dm \\ &= \vec{L}_{\text{or}} + \vec{L}_S \end{aligned}$$

\vec{L}_{or} = orbital angular momentum of cm about origin.

\vec{L}_S = spin ang. mom. of object about axis through cm.

We also showed that

$$\frac{d\vec{L}_S}{dt} = \vec{\tau}_{cm}$$

where $\vec{\tau}_{cm}$ is the torque about the cm produced by the external forces.

- This latter result is independent of whatever the cm motion is - including acceleration. In this case the cm frame would be non-inertial.
[will not prove for 8.01]

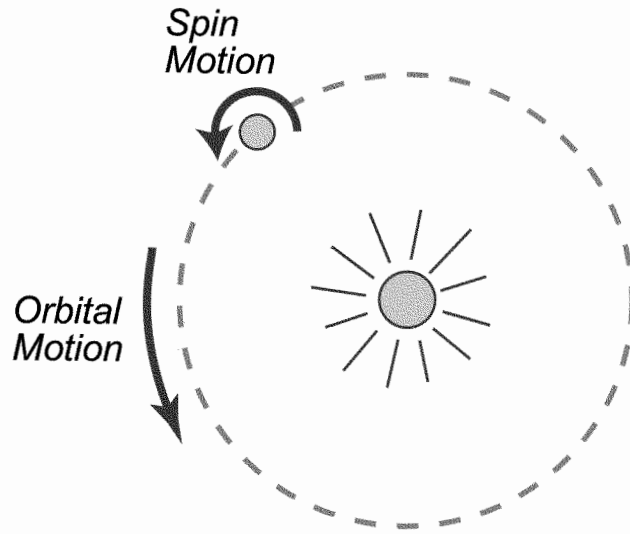
Rolling + Translation is a special case - orientation of \vec{L}_S is constant in space. Magnitude may change due to applied torques. However, applied torque must be parallel to \vec{L}_S .

The object undergoes a general translation of the cm with a rotation about the cm constrained to an axis that moves only parallel to itself.

$$\vec{\tau}_S = I_S \frac{d\omega}{dt} = I_S \alpha$$

$$K = \frac{1}{2} MV^2 + \frac{1}{2} I_S \omega^2$$

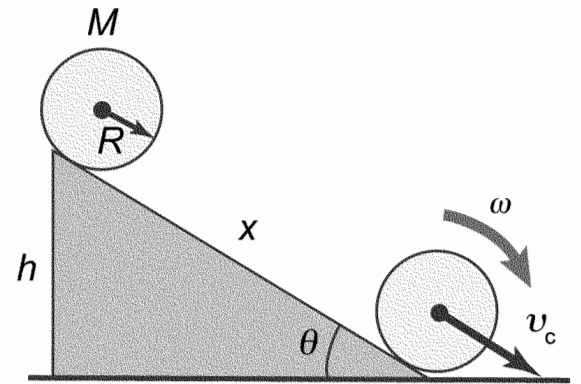
Earth - Sun



Example: Rolling down Incline

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- Release from rest at top.
- No slipping.
- Rolling possible only if friction present to produce torque about cm.
- No energy lost since contact point does not move relative to surface.



A round object rolling down an incline. Mechanical energy is conserved if no slipping occurs.

$$v_c = R\omega$$

$$\begin{aligned} K &= \frac{1}{2} I_c \left(\frac{v_c}{R} \right)^2 + \frac{1}{2} M v_c^2 \\ &= \frac{1}{2} \left[\frac{I_c}{R^2} + M \right] v_c^2 \end{aligned}$$

Potential energy lost if object drops a height h :

$$\Delta U = mgh.$$

$$\Delta K = \Delta U$$

$$\frac{1}{2} \left(\frac{I_c}{R^2} + M \right) v_c^2 = mgh$$

$$v_c = \sqrt{\frac{2gh}{1 + I_c/MR^2}}$$

Example: Sphere down Plane

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$$I_c = \frac{2}{5} MR^2$$

$$v_c = \sqrt{\frac{2gh}{1 + \frac{2}{5} \frac{MR^2}{MR^2}}} = \sqrt{\frac{10}{7} gh}$$

x = distance along incline

$$h = x \sin \theta$$

$$v_c^2 = \frac{10}{7} gx \sin \theta$$

$$v_c^2 = 2a_c x \quad [\text{constant acceleration}]$$

$$a_c = \frac{5}{7} g \sin \theta$$

Note:

Velocity and acceleration are independent of mass and radius of sphere. All homogeneous solid spheres would have the same velocity and acceleration on a given incline.

Hollow spheres, cylinders + hoops would give similar results. Constants in expressions for v_c and a_c would be different.

Acceleration is less than for an object which does not roll.

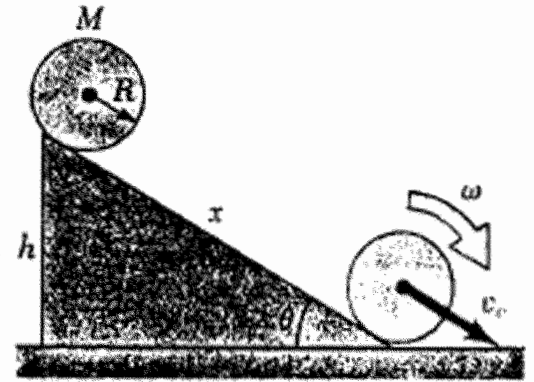


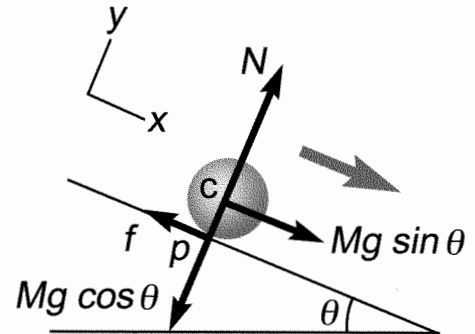
Figure A round object rolling down an incline. Mechanical energy is conserved if no slipping occurs.

Example: Rolling without slipping

Any round object of radius R rolls about its CM as it translates down plane of angle θ .

$$\text{Mass} = M$$

$$\text{Inertia} = I = \beta MR^2$$



Free-body diagram for a solid sphere rolling down an incline.

$$\textcircled{1} \quad \sum \tau = I \alpha \quad (\text{about CM})$$

$$\textcircled{2} \quad \tau_f + \tau_{mg} + \tau_N = Rf + 0 + 0 = I \alpha$$

$$\textcircled{3} \quad \sum f_x = Mg \sin \theta - f = Ma_{cm}$$

If motion is rolling without slipping

$$v_{cm} = R\omega \quad \text{and} \quad a_{cm} = R\alpha$$

$$\begin{aligned} Mg \sin \theta - \frac{I}{R} \alpha &= Mg \sin \theta - \frac{\beta MR^2}{R} \frac{a_{cm}}{R} \\ &= Mg \sin \theta - \beta Ma_{cm} = Ma_{cm} \end{aligned}$$

$$a_{cm} = \frac{g \sin \theta}{1 + \beta}$$

Friction is static friction

$$\therefore f_s \leq \mu_s N$$

$$f_s = \frac{I \alpha}{R} = \frac{\beta MR^2}{R} \cdot \frac{1}{R} \frac{g \sin \theta}{1 + \beta} \leq \mu_s Mg \cos \theta$$

$$\therefore \tan \theta \leq \mu_s \frac{1 + \beta}{\beta}$$

condition for angle above which object will slide as it rolls down the plane.

If object slides: $\omega R \neq v$
 $aR \neq a$ } !!!

Hoop	$\beta = 1$
Cylinder	$\beta = 1/2$
Sphere	$\beta = 2/5$

$$(a_{cm})_{\text{sphere}} = \frac{5}{7} g \sin \theta$$

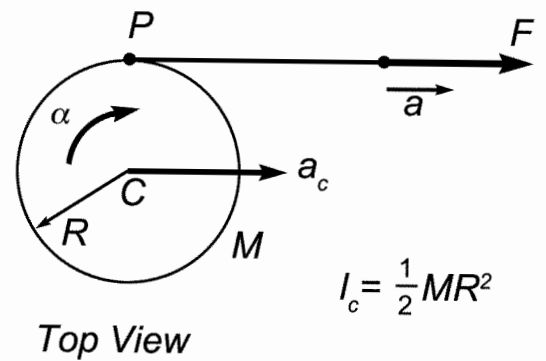
$$(a_{cm})_{\text{cyl}} = \frac{2}{3} g \sin \theta$$

$$(a_{cm})_{\text{Hoop}} = \frac{1}{2} g \sin \theta$$

Example

A flat disk is on a flat frictionless surface. A force F is applied to the end of a string wrapped around the disk.

Disk rotates about vertical axis and translates horizontally.



a) Acceleration of cm.

$$a_c = \frac{F}{M} = \frac{5}{2} = 2.5 \text{ m/s}^2$$

b) Torques.

$$\alpha = \frac{\tau_c}{I_c} = \frac{FR}{\frac{1}{2}MR^2} = \frac{2F}{MR} = \frac{2 \times 5}{2 \times 0.10} = 50 \text{ rad/s}^2$$

c) what is \vec{a} of free end of string?

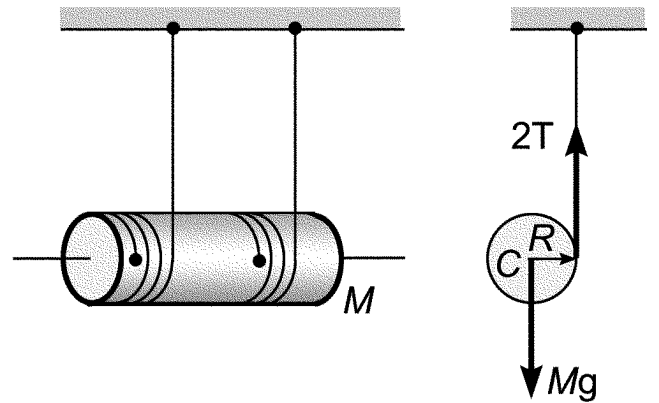
v_0 of string at point P is velocity of P rel. to cm ($v_T = R\omega$) plus the velocity of cm rel. to surface.

$$\begin{aligned} v_0 &= R\omega + V \\ a_s &= \frac{dv_0}{dt} = R \frac{d\omega}{dt} + a_c \\ &= R\alpha + a_c = 7.5 \text{ m/s}^2 \end{aligned}$$

$$\begin{aligned} M &= 2 \text{ kg} \\ R &= 10 \text{ cm} \\ F &= 5 \text{ N} \end{aligned}$$

Example: Falling Cylinder

A string is wrapped around each end of a solid cylinder. Cylinder is released and falls.



$$\tau_c = I_c \alpha$$

$$2TR = \frac{1}{2} m R^2 \alpha \quad [\text{Rotation}]$$

$$Mg - 2T = Ma \quad [\text{cm-motion}]$$

$$a = R\alpha \quad [\text{String does not slip}]$$

Solve $a = \frac{2}{3}g$

$$T = \frac{1}{6}Mg$$

Example: Student and Plank

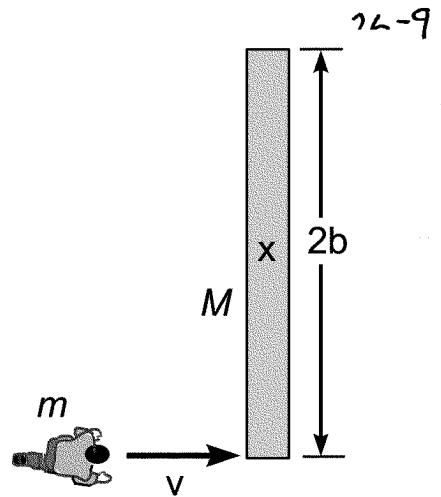
student mass = $m = 70 \text{ kg}$

Plank mass = $M = 50 \text{ kg}$

Long narrow plank $2b = 5 \text{ m}$.

Frictionless horizontal surface.

Student velocity $v = 3 \text{ m/s}$



Student jumps on to end of plank. What is the position of plank 1.2 s later?

Initial System: Plank + Running student.

Final System: (Plank + student) Rigid Motion

No Horizontal Forces: P_{Horiz} is Conserved

$$P_i = P_f$$
$$mv = (m+M)V$$

V : velocity of CM of the system.

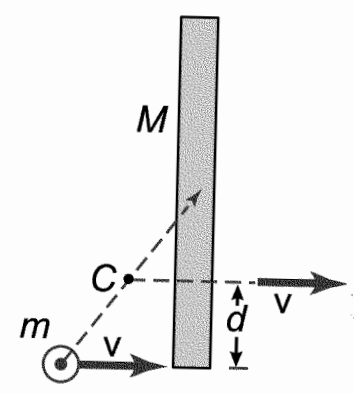
$$V = \frac{mv}{m+M} = \frac{70 \times 3}{70+50} = 1.75 \text{ m/s}$$

cm is located at a \perp distance d from st.-line path of running student:

$$(m+M)d = Mb$$

$$d = \frac{mb}{m+M} = \frac{50 \times 2.5}{70 + 50} = 1.04 \text{ m}$$

Since there are no external torques acting on the system the total angular momentum is conserved.



The angular momentum about a vertical axis through cm is:

$$L_i = L_f$$

$$L_i = mvd$$

$$L_f = I\omega = \left[\underbrace{md^2}_{\text{Student - cm}} + \underbrace{M \left(\frac{1}{3} b^2 + (b-d)^2 \right)}_{\text{Plank - cm}} \right] \omega$$

cm
Parallel-Axis
↓
↓

$$\omega = \frac{mvd}{I} = \frac{mvd}{\left[\dots \right]}$$

$$= \frac{70 \times 3 \times 1.04}{70 \times 1.04^2 + 50 \left(\frac{1}{3} (2.5)^2 + (2.5 - 1.04)^2 \right)}$$

$$= 0.762 \text{ rad/s} \quad [46.3^\circ/\text{s}]$$

$\Delta t = 1.2 \text{ s}$

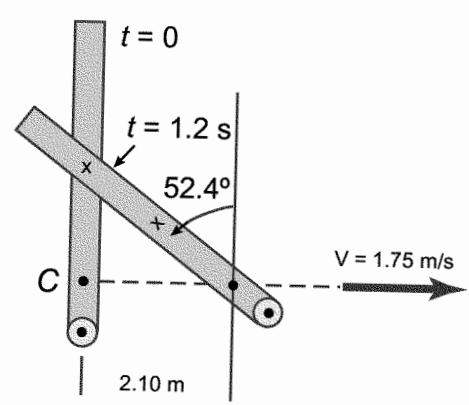
cm moves a distance (in st. line)

$$vt = 1.75 \times 1.2 = 2.10 \text{ m}$$

Plank + student rotate through angle

$$\theta = \omega t = 0.762 \times 1.2 = 0.914 \text{ rad}$$

$$= 52.4^\circ \text{ (ccw)}$$



Rotational analogs of linear mechanical quantities and expressions

quantity	linear	rotational
displacement	$d\mathbf{r}$	$d\theta$
velocity	$\mathbf{v} = \frac{d\mathbf{r}}{dt}$	$\omega = \frac{d\theta}{dt}$
acceleration	$\mathbf{a} = \frac{d\mathbf{v}}{dt}$	$\alpha = \frac{d\omega}{dt}$
constant acceleration	$v = v_0 + at, \text{ etc.}$	$\omega = \omega_0 + \alpha t, \text{ etc.}$
inertia	m	$I = \sum mr^2$
momentum	$\mathbf{p} = m\mathbf{v}$	$\mathbf{L} = I\omega = \sum_{i=1}^n \mathbf{r} \times \mathbf{p}$
impulse	$\mathbf{P} = \mathbf{F}t$	$\mathcal{P} = \tau t$
Newton's second law	$\mathbf{F} = \frac{d\mathbf{p}}{dt} = m\mathbf{a}$	$\tau = \frac{d\mathbf{L}}{dt} = I\alpha$
element of work	$dW = \mathbf{F} \cdot d\mathbf{r}$	$dW = \tau \cdot d\theta$
power	$P = \frac{dW}{dt} = \mathbf{F} \cdot \mathbf{v}$	$P = \frac{dW}{dt} = \tau \cdot \omega$
kinetic energy	$K = \frac{1}{2}mv^2 = \frac{p^2}{2m}$	$K = \frac{1}{2}I\omega^2 = \frac{L^2}{2I}$

Pure rotational interrelations; R = perpendicular distance to axis of rotation:

$$s = R\theta \quad v = R\omega \quad a = R\alpha \quad \omega = 2\pi\nu$$

Gyroscope Precession

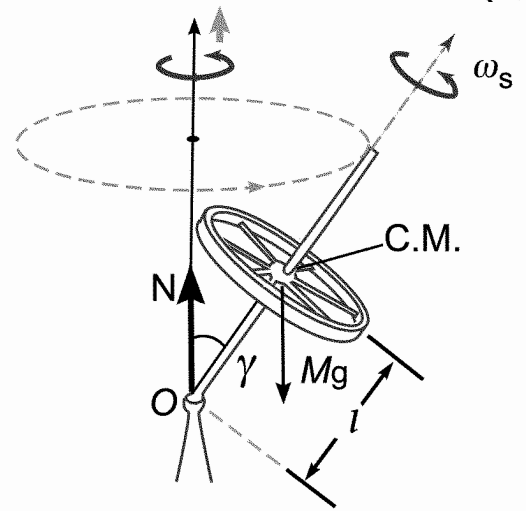
Consider a spinning top supported at the origin O . Suppose it moves so that CM precesses about the vertical axis.

$\therefore N = Mg$ (no vert. motion)

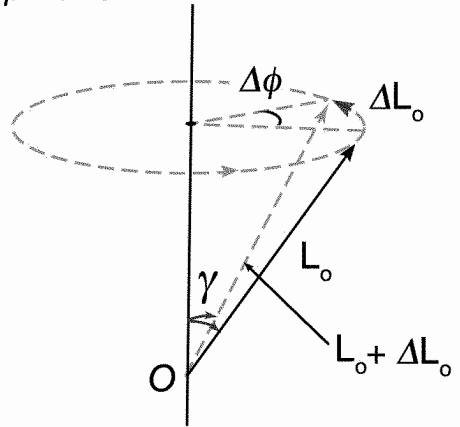
Torque about the origin O is

$$\vec{\tau}_O = \vec{R} \times \vec{F} = mgl \sin \gamma$$

- magnitude
- direction always \perp to $\vec{\omega}_s$ and Mg
- normal to plane defined by $\vec{\omega}_s$ and $\vec{\omega}_p = \vec{\Omega}$



(a) The motion of a simple gyroscope about the frictionless bearing at O . The vertical axis is the *precessional axis*, and the axis of the top is the *spin axis*.



(b) The change of the angular momentum during a time interval Δt .

Assume precessional motion is such that $\omega_p \ll \omega_s$, so that ang. momentum due to precession can be ignored.

$\therefore L_0 \sim I\omega_s$ (Ang. mom. of spinning gyro).

$$\frac{d\vec{L}}{dt} = \vec{\tau}_O$$

In a time dt the change in ang. momentum is given by

$$d\vec{L} = \vec{\tau}_O dt = Mgl \sin \gamma (dt) \quad [\text{Ang. Impulse}]$$

The angle ($d\theta$) through which the axis swings in the time (dt) is

$$d\theta = \frac{dL}{L_0 \sin \gamma} = \frac{Mgl \sin \gamma}{L_0 \sin \gamma} (dt)$$

$$\Omega = \omega_p = \frac{d\theta}{dt} = \frac{Mgl}{L_0} \quad (\text{precession frequency})$$

Precession is independent of the angle of inclination and gyro can in fact be horizontal.

Note:

$$\omega_p = \frac{Mgl}{L_0} \frac{\sin \gamma}{\sin \gamma}$$

$$\omega_p L_0 \sin \gamma = Mgl \sin \gamma$$

$$\boxed{\vec{\omega}_p \times \vec{L}_0 = \vec{\tau}_0}$$

If the top is initially released with $\omega_p = 0$, it starts to fall. This gives rise to a torque giving a rotational displacement and the CM rises to its initial height.

In general CM undergoes cusplike motion \Rightarrow Nutation

Too complicated for 8.01.

Gyroscope / linear Dynamics

$$\vec{L}_o = I\vec{\omega}$$

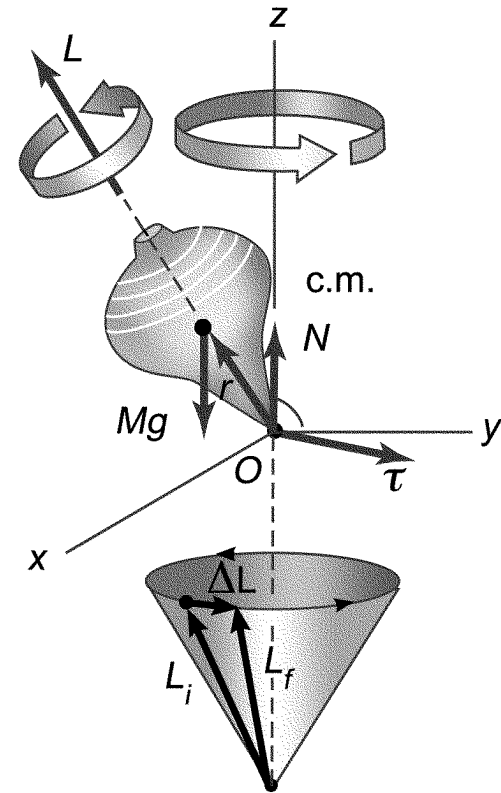
gyro spin ang. mom.

$$\vec{\Omega} = \vec{\omega}_p$$

angular precession torque.

$$\dot{\vec{L}} = \vec{\Omega} \times I\vec{\omega}$$

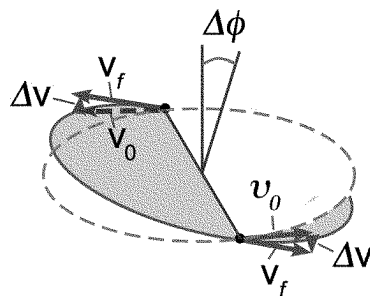
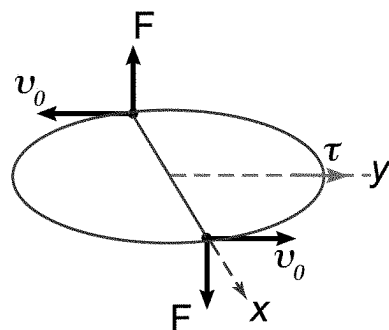
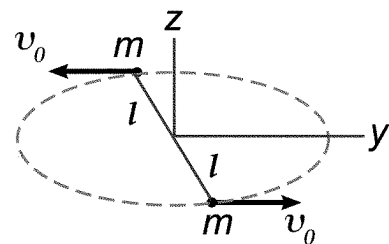
Gyro precession can be explained in terms of linear dynamics only.



Precessional motion of a top spinning about its axis of symmetry. The only external forces acting on the top are the normal force, N , and the force of gravity, Mg . The direction of the angular momentum, L , is along the axis of symmetry.

Gyroscope Precession

- Consider two particles of mass m
- Rigid massless rod of length $= 2L$
- Angular momentum L_s about z -axis
- Mass speed: v_0



Suppose torque applied during short time Δt while rod is along x -axis

$$\sum (F + (-F)) = 0$$

CM stays constant

Change in momentum of each mass:
 $\Delta \vec{p} = m \Delta \vec{v} = \vec{F} \Delta t$ Impulse!

$$\Delta \vec{v} \perp \vec{v}_0$$

velocity changes direction and rod rotates about new direction.

Axis of rotation tilts slightly

$$\Delta \phi \sim \frac{\Delta v}{v_0} = \frac{F \Delta t}{m v_0} \quad \text{angle of tilt}$$

Torque: $\tau = 2FL$

$$L_s = 2m v_0 L$$

↑ length of rod

$$\therefore \Delta\varphi = \frac{F\Delta t}{m v_0} = \frac{2LF\Delta t}{2Lm v_0} = \frac{\tau\Delta t}{L_s}$$

$$\Omega = \frac{\Delta\varphi}{\Delta t} = \frac{\tau}{L_s} \quad \text{Precession Frequency}$$