□ Ethnographic observation

- Requires trained observers, extended videotaping, sophisticated coding & editing
- Especially helpful in:
 - Tracing complex consumer activities and processes (using equipment, software, purchase process)
 - Understanding 'low involvement' activities, where consumers' awareness is limited (routine shopping)
 - Detecting new fashions or trends

□What to look for...

- Nonstandard uses (Cheerios = snack)
- Interactions with environment (shaking the blender)
- Customization (no desktop)
- Intangible attributes
 (Pull-on diapers = 'growing')
- Unarticulated needs (Gillette Lady Sensor)

□ Learning by observing: 3 examples

• "The Deep Dive" Nightline show on IDEO

"Innovation begins with an 'eye"

- "Why We Buy," ABC video about Paco Underhill
- "Growing a Business" Stew Leonard's supermarket success story.

□ Further readings

• Article on Diesel Store from NYT

- Spark innovation through empathic design (course packet)
- "Why we buy" by Paco Underhill