

KYLE KEANE: So today, we're going to do something where we talk about our name.

Renew icebreakery thing for like 15-- well, no, there's a lot of people-- 20 minutes.

Name, what brought you here.

And, oh yeah, right off the bat I'll say the more you all talk, the less I talk.

So you'll get sick of my voice, I promise.

I am very monotonous at times.

And so, the more you guys participate by saying words, the less you have to hear my voice.

So I would like three things that we would like to know about each other.

So if you could say-- I need three more bullet points about things that we're going to say.

This is the moment where you talk, otherwise I just have a compulsion.

I want to hear my voice constantly, that's why I'm in front of a classroom.

**AUDIENCE:** Favorite video game.

**KYLE KEANE:** Favorite video game.

Cool.

Oh, that's so well-themed.

Nice.

All right.

No, honestly.

We had one-handed food during the seminar I was teaching, but, yeah, favorite video game is really on point.

I can write, I promise.

There we go.

All right, favorite video game.

I can do this.

**AUDIENCE:** Programming background?

**KYLE KEANE:** Programming background, sure.

Do we want to know languages or-- **AUDIENCE:** Either languages, amount of rough-- amount of experience.

Things like that.

**KYLE KEANE:** All right.

So something about your general level of experience.

And if you have nothing to say about that, then just say [INAUDIBLE]-- and that's perfectly fine.

That gives us a good read on what's happening there.

One more bullet point.

Are these called bullet points when they're dashes?

Maybe they're just called dashes.

**AUDIENCE:** Close enough.

**KYLE KEANE:** Falsima, was it?

**AUDIENCE:** Close enough.

**KYLE KEANE:** Close enough.

Oh, yes, that's good.

**AUDIENCE:** You can call them bullets-- squashed bullets.

**KYLE KEANE:** Squashed bullets-- I like that.

All right.

One more fun thing.

**AUDIENCE:** How about what you might do with Unity?

**KYLE KEANE:** Cool.

All right.

What do you want to do?

Well, if you think that that's different than what brought you here.

**AUDIENCE:** All right, fair enough.

**KYLE KEANE:** Yeah.

All right.

I like it, but all right, so-- the vision for the type of game.

Because some of you may have come with this, oh my god, I have this amazing side scroller that involves pajamas and bed sheets.

So you can feel free to share that here.

What type of game or what you want to do.

I know that it's way too small, but that's all right.

We'll get it from example, once each other starts sharing.

**AUDIENCE:** Where you're from.

**KYLE KEANE:** Where you're from-- I love that one.

There's so many fun things-- I'm from Southern California.

And when I was in Southern California, most people were from Southern California.

But now that I am in Cambridge, I get so excited.

I'm like, that person-- I had a freshman in my seminar this year that was from my neighboring city in Southern California.

It was so exciting.

All right.

So-- AUDIENCE: [INAUDIBLE] KYLE KEANE: It is Chino Hills, California, which is a tiny weird little city that is not really connected to many other cities.

**AUDIENCE:** Near LA, I'm guessing.

**KYLE KEANE:** It's in-between LA and San Diego and out into the desert.